Advanced Prediction Models

Deep Learning, Graphical Models and Reinforcement Learning

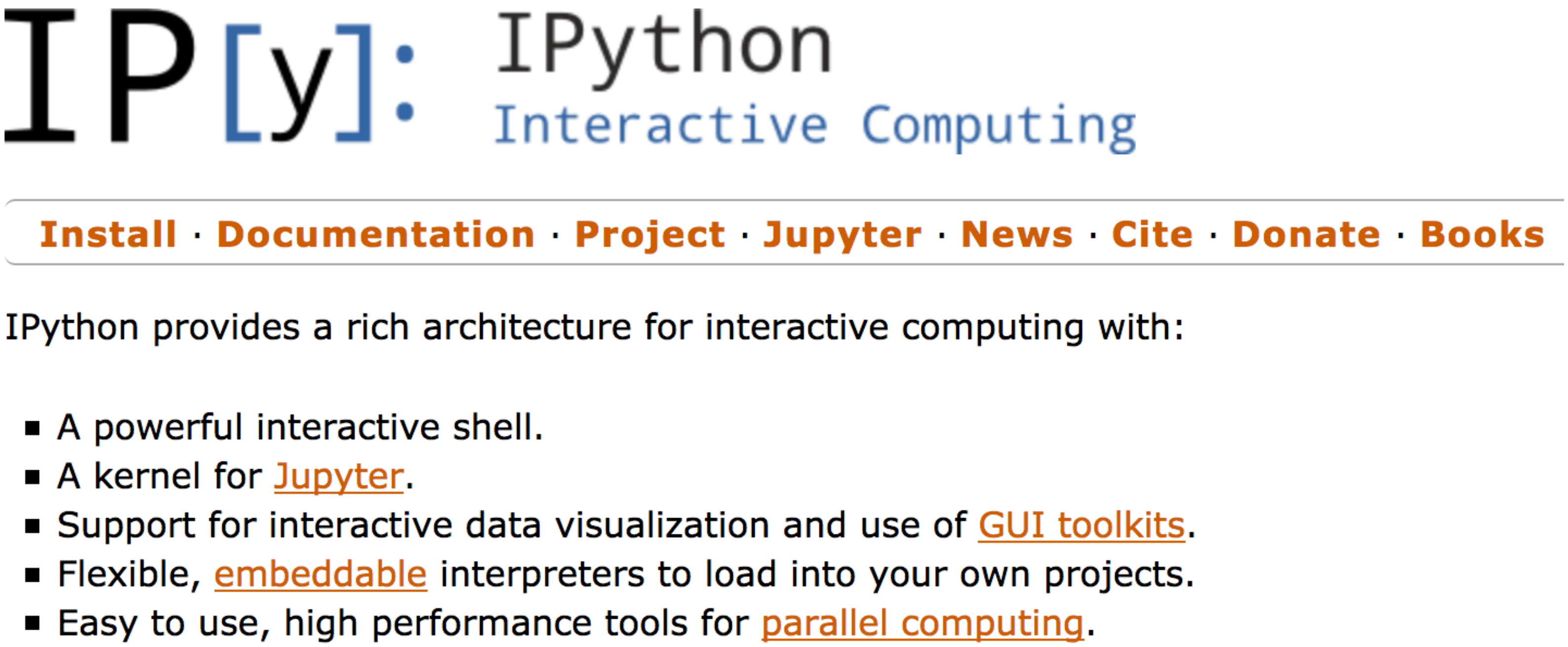
Today's Outline

- Python Walkthrough
- Feedforward Neural Nets
- Convolutional Neural Nets
  - Convolution
  - Pooling

Python Walkthrough

Python Setup (I)

- Necessary for the programming portions of the assignments
- More precisely, use Ipython (ipython.org)



IP[y]: IPython
Interactive Computing

Install · Documentation · Project · Jupyter · News · Cite · Donate · Books

IPython provides a rich architecture for interactive computing with:

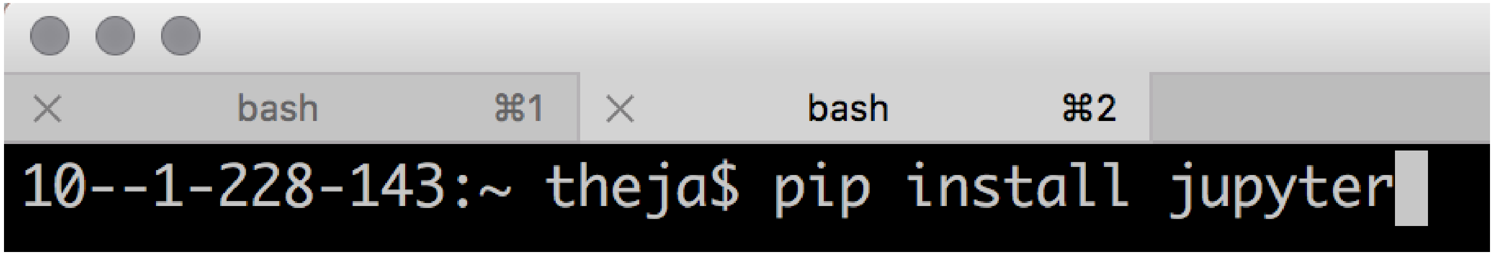
- A powerful interactive shell.
- A kernel for Jupyter.
- Support for interactive data visualization and use of GUI toolkits.
- Flexible, embeddable interpreters to load into your own projects.
- Easy to use, high performance tools for parallel computing.

Python Setup (II)

- Install Python
  - Use Anaconda (https://www.continuum.io/downloads)
  - Python 2 vs Python 3 (your choice)

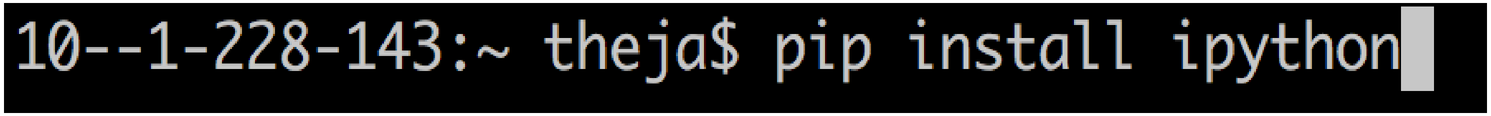
Python Setup (III)

- Install Ipython/Jupyter
  - If you installed the Anaconda distribution, you are all set
  - Else use the command on the command-line



```
10--1-228-143:~ theja$ pip install jupyter
```

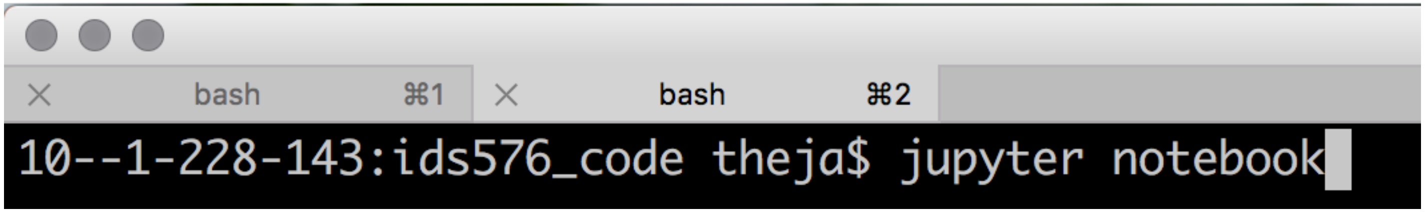
or



```
10--1-228-143:~ theja$ pip install ipython
```

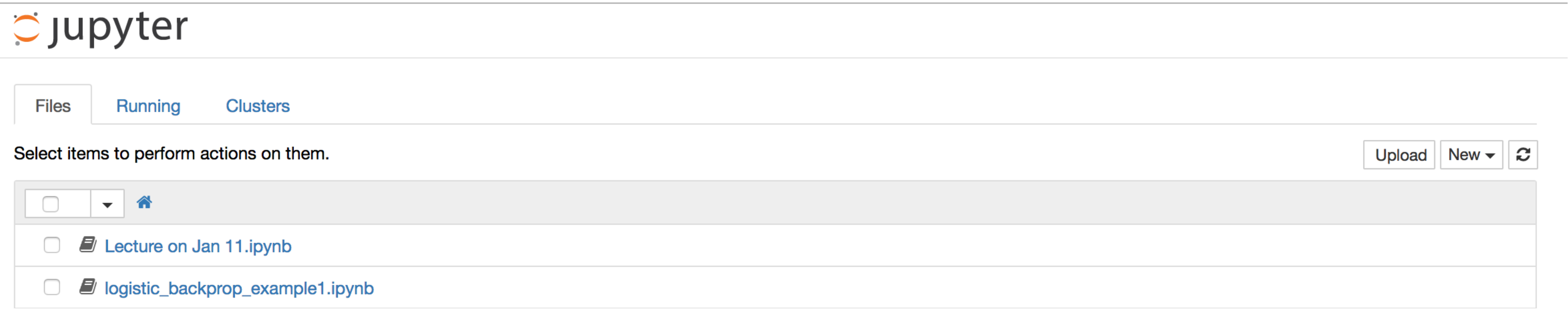
Python Setup (IV)

- Run Jupyter (or ipython)



```
10--1-228-143:ids576_code theja$ jupyter notebook
```

- Your browser with open a page like this

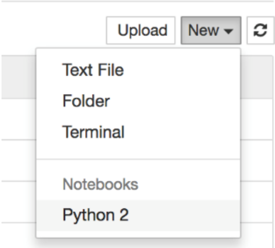


Select items to perform actions on them.

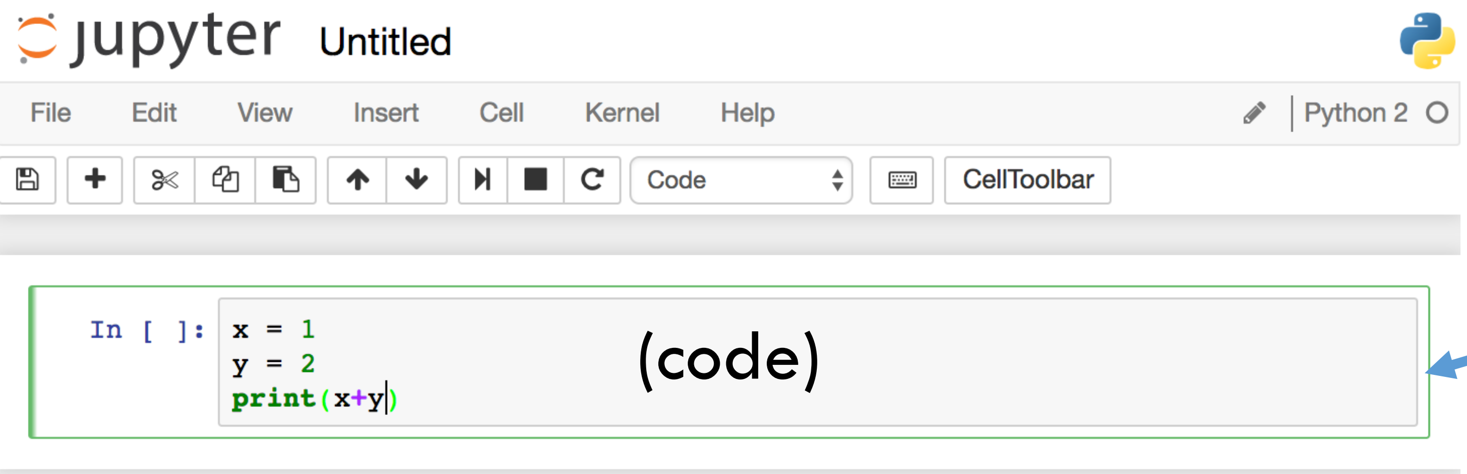
□ Lecture on Jan 11.ipynb

□ logistic_backprop_example1.ipynb

- Start a new notebook (see button on the right)

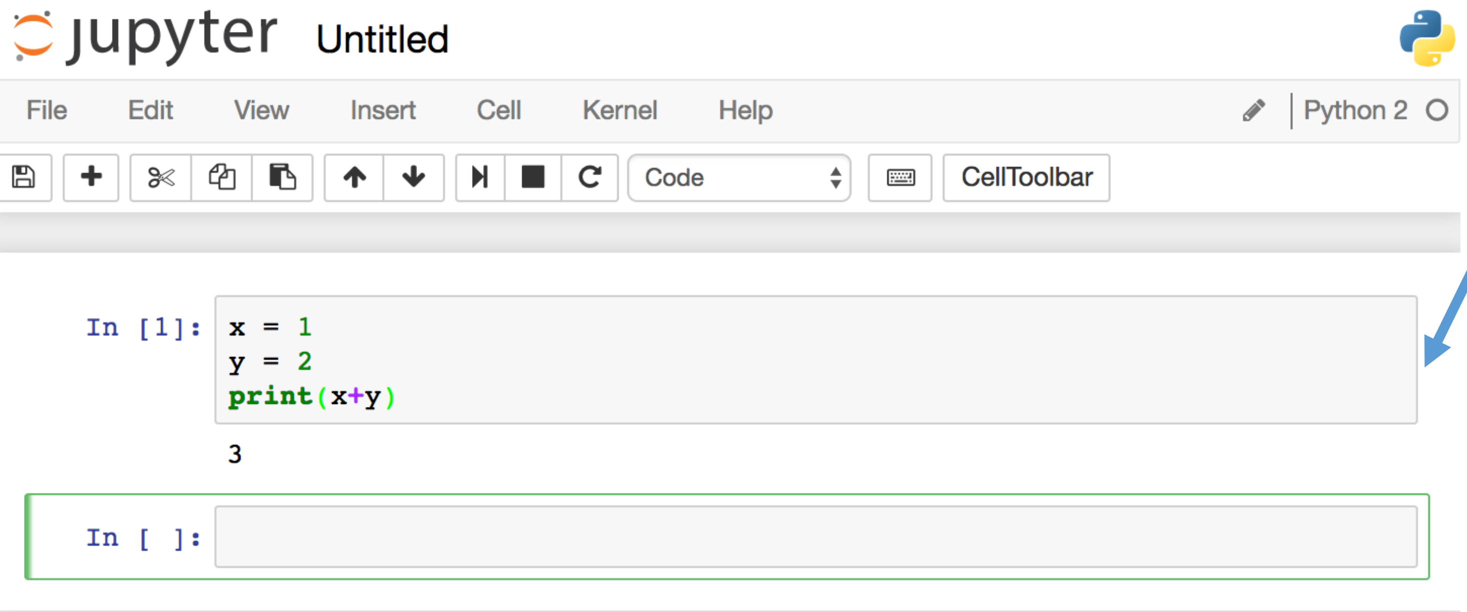


Python Setup (V)



```
In [ ]: x = 1
        y = 2
        print(x+y)
```

cells

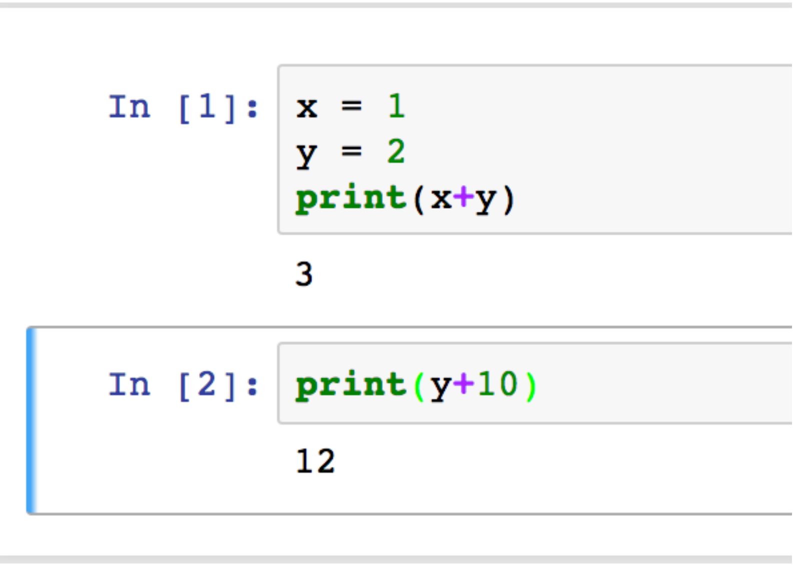


```
In [1]: x = 1
        y = 2
        print(x+y)

        3

In [ ]:
```

Press shift+enter, or ctrl+enter

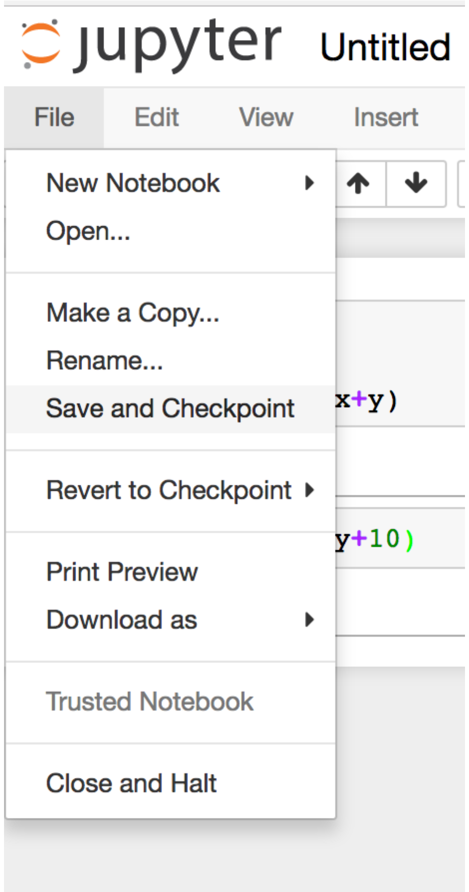
Python Setup (VI)

- Global variables are shared between cells
- Cells are typically run from top to bottom



```
In [1]: x = 1
        y = 2
        print(x+y)

        3

In [2]: print(y+10)

        12
```

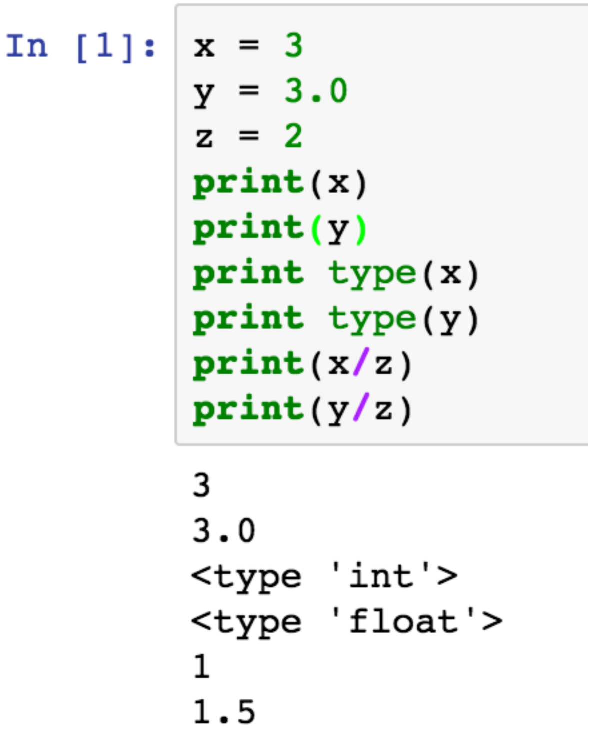
- Save changes using the save button



Python Review

- General purpose programming language
- 2 vs 3 (3 is backward incompatible)
- Very similar to Matlab (and better) for scientific computing
- It is dynamically typed

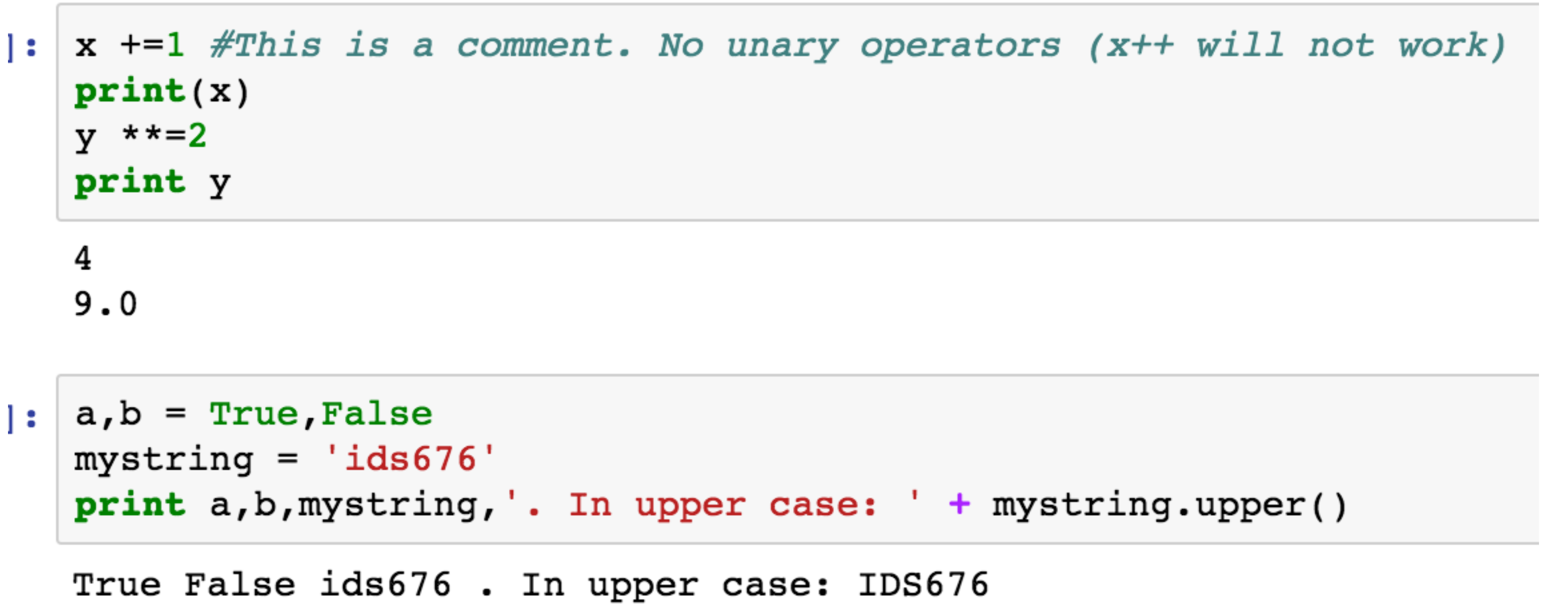
Python Review: Data Types



```
x = 3
y = 3.0
z = 2
print(x)
print(y)
print type(x)
print type(y)
print(x/z)
print(y/z)
```

```
3
3.0
<type 'int'>
<type 'float'>
1
1.5
```

Python Review: Data Types



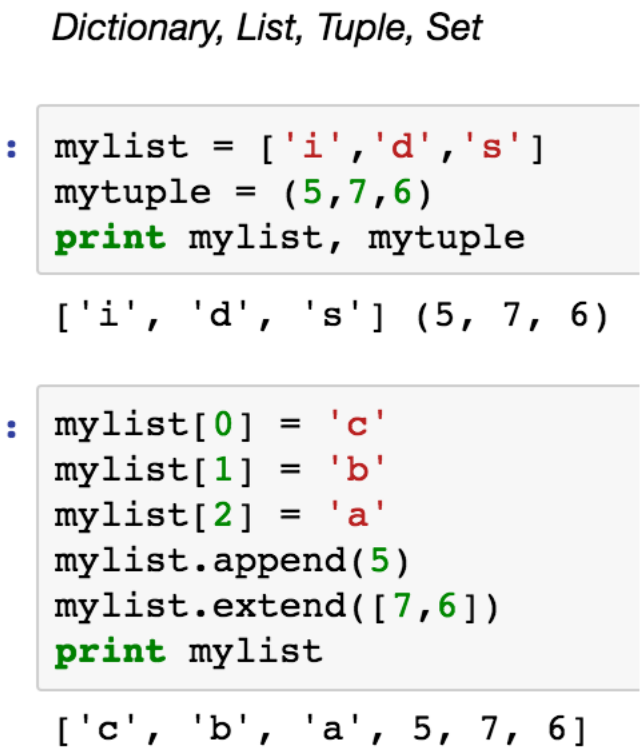
```
]: x +=1 #This is a comment. No unary operators (x++ will not work)
   print(x)
   y **=2
   print y
```

```
4
9.0
```

```
]: a,b = True,False
   mystring = 'ids676'
   print a,b,mystring,'. In upper case: ' + mystring.upper()
```

```
True False ids676 . In upper case: IDS676
```

Python Review: List and Tuple



Dictionary, List, Tuple, Set

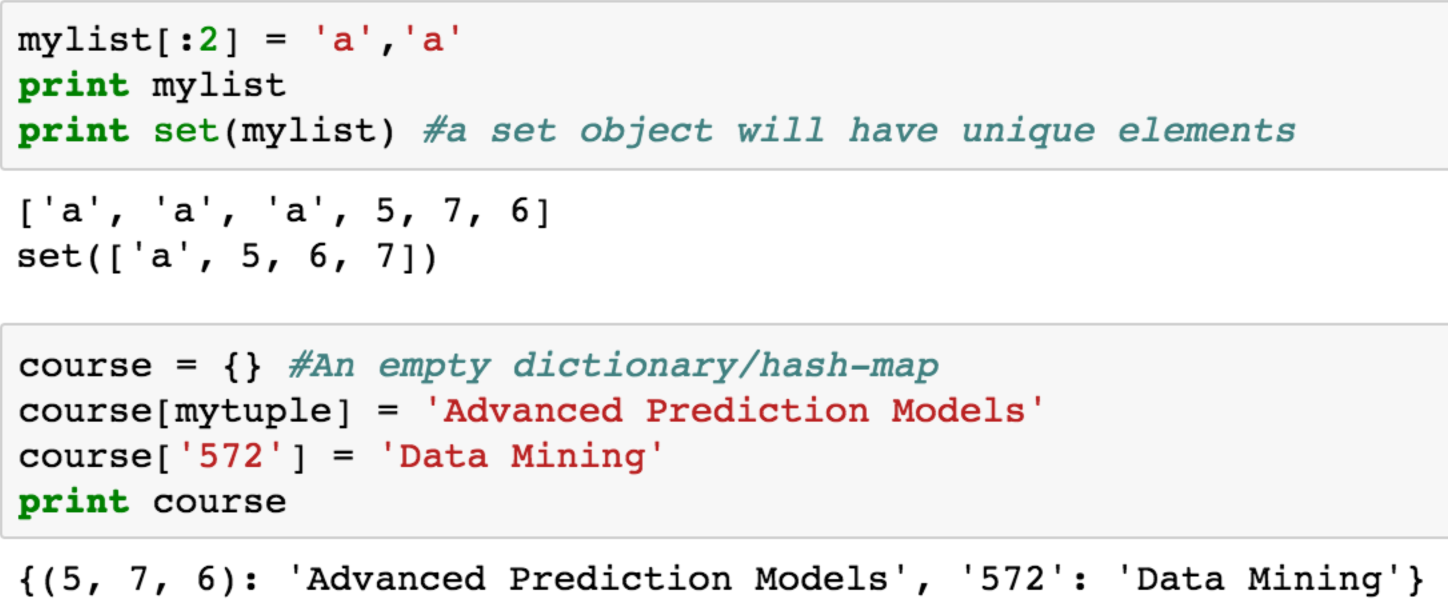
```
:  mylist = ['i','d','s']
   mytuple = (5,7,6)
   print mylist, mytuple
```

```
['i', 'd', 's'] (5, 7, 6)
```

```
:  mylist[0] = 'c'
   mylist[1] = 'b'
   mylist[2] = 'a'
   mylist.append(5)
   mylist.extend([7,6])
   print mylist
```

```
['c', 'b', 'a', 5, 7, 6]
```

Python Review: Dictionary & Set



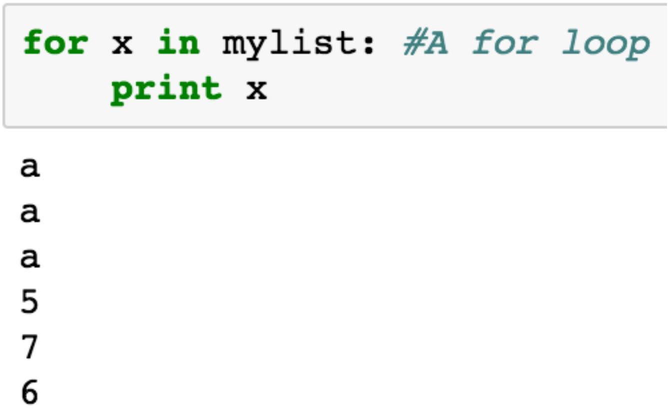
```
mylist[:2] = 'a','a'
print mylist
print set(mylist) #a set object will have unique elements
```

```
['a', 'a', 'a', 5, 7, 6]
set(['a', 5, 6, 7])
```

```
course = {} #An empty dictionary/hash-map
course[mytuple] = 'Advanced Prediction Models'
course['572'] = 'Data Mining'
print course
```

```
{(5, 7, 6): 'Advanced Prediction Models', '572': 'Data Mining'}
```

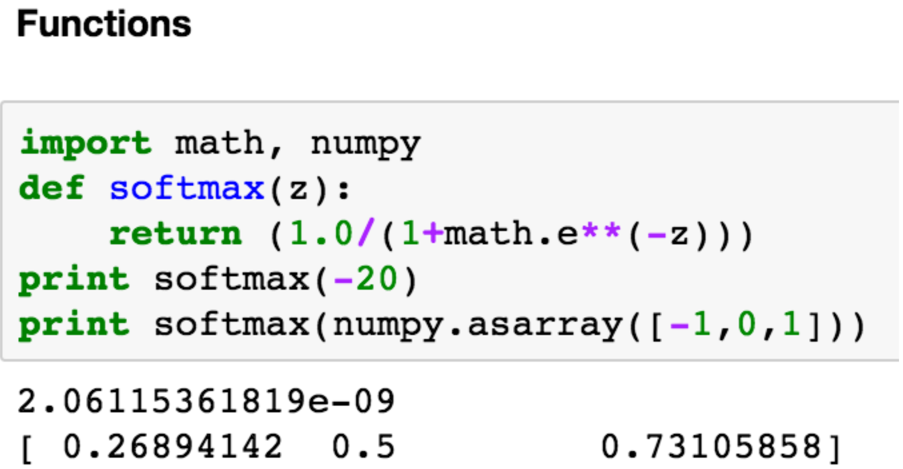
Python Review: Naïve for-loop



```
for x in mylist: #A for loop
    print x
```

```
a
a
a
5
7
6
```

Python Review: Function

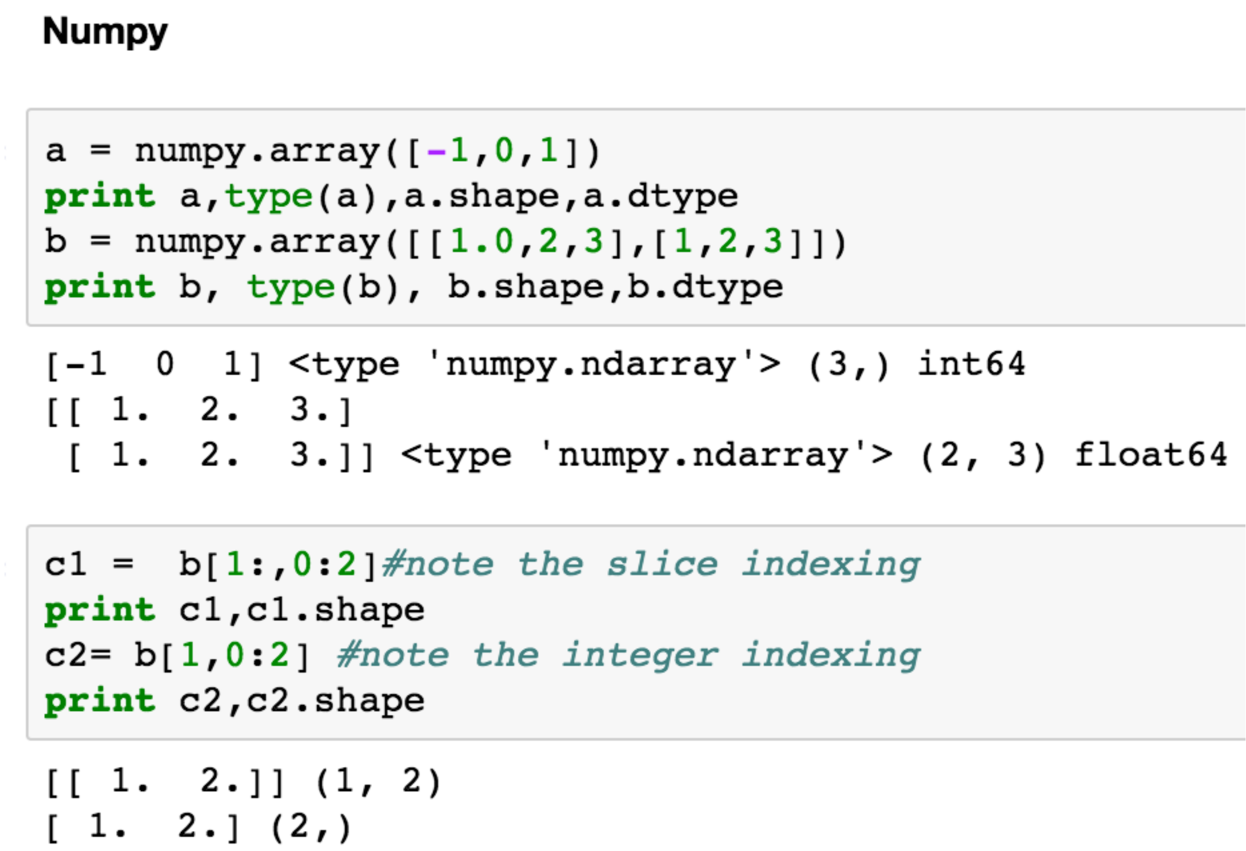


Functions

```
import math, numpy
def softmax(z):
    return (1.0/(1+math.e**(-z)))
print softmax(-20)
print softmax(numpy.asarray([-1,0,1]))
```

```
2.06115361819e-09
[ 0.26894142  0.5         0.73105858]
```

Python Review: Numpy



Numpy

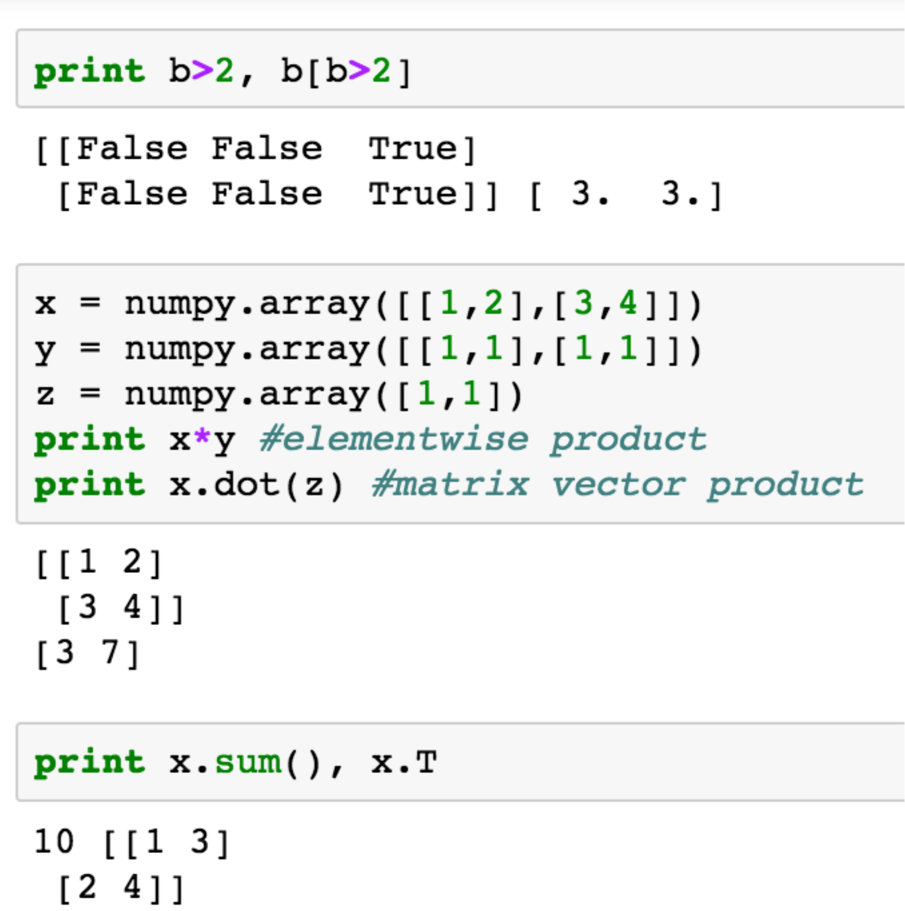
```
a = numpy.array([-1,0,1])
print a,type(a),a.shape,a.dtype
b = numpy.array([[1.0,2,3],[1,2,3]])
print b, type(b), b.shape,b.dtype
```

```
[-1  0  1] <type 'numpy.ndarray'> (3,) int64
[[ 1.  2.  3.]
 [ 1.  2.  3.]] <type 'numpy.ndarray'> (2, 3) float64
```

```
c1 =  b[1:,0:2]#note the slice indexing
print c1,c1.shape
c2= b[1,0:2] #note the integer indexing
print c2,c2.shape
```

```
[[ 1.  2.]] (1, 2)
[ 1.  2.] (2,)
```

Python Review: Numpy



```
print b>2, b[b>2]
```

```
[[False False  True]
 [False False  True]] [ 3.  3.]
```

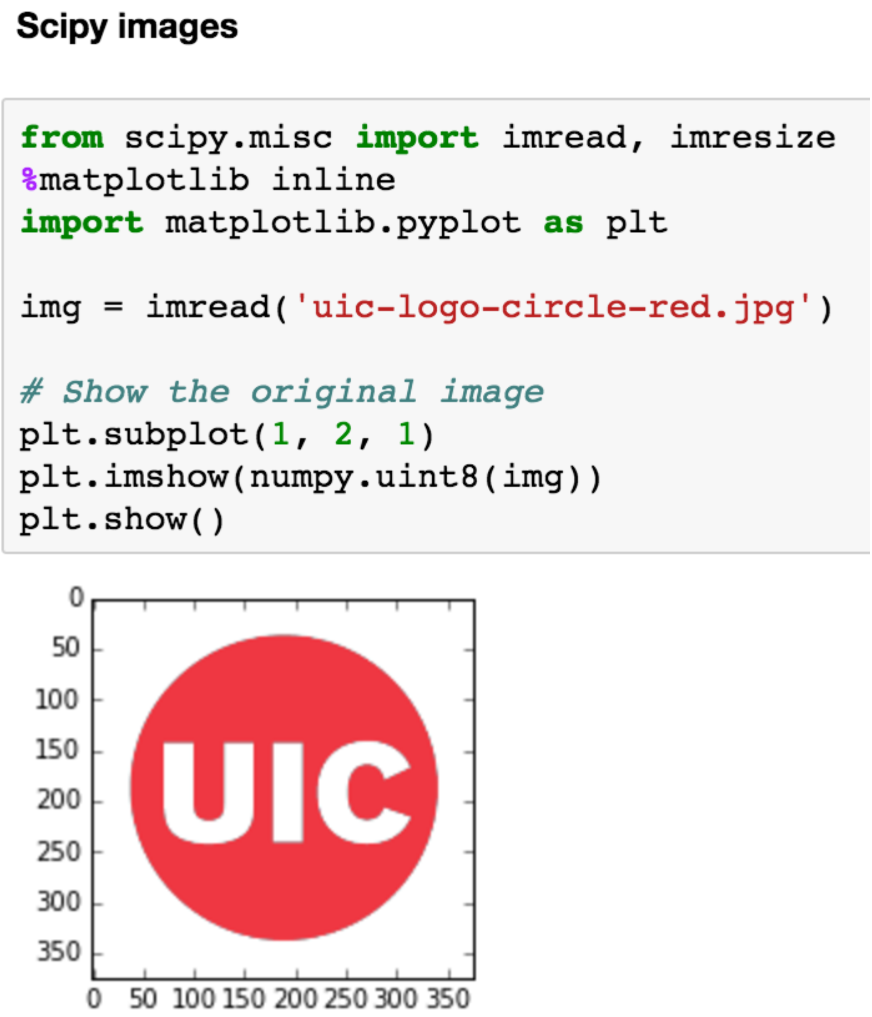
```
x = numpy.array([[1,2],[3,4]])
y = numpy.array([[1,1],[1,1]])
z = numpy.array([1,1])
print x*y #elementwise product
print x.dot(z) #matrix vector product
```

```
[[1 2]
 [3 4]]
[3 7]
```

```
print x.sum(), x.T
```

```
10 [[1 3]
 [2 4]]
```

Python Review: Scipy Images



Scipy images

```
from scipy.misc import imread, imresize
%matplotlib inline
import matplotlib.pyplot as plt

img = imread('uic-logo-circle-red.jpg')

# Show the original image
plt.subplot(1, 2, 1)
plt.imshow(numpy.uint8(img))
plt.show()
```

Additional resources: 1. http://cs231n.github.io/python-numpy-tutorial/
2. http://docs.scipy.org/doc/scipy/reference/index.html

Some Relevant Packages in Python

- Keras
  - An open-source neural network library running on top of various deep learning frameworks.
- Tensorflow
  - A programming system to represent computations as graphs
  - Two steps:
    - Construct the graph
    - Execute (via session)

Questions?

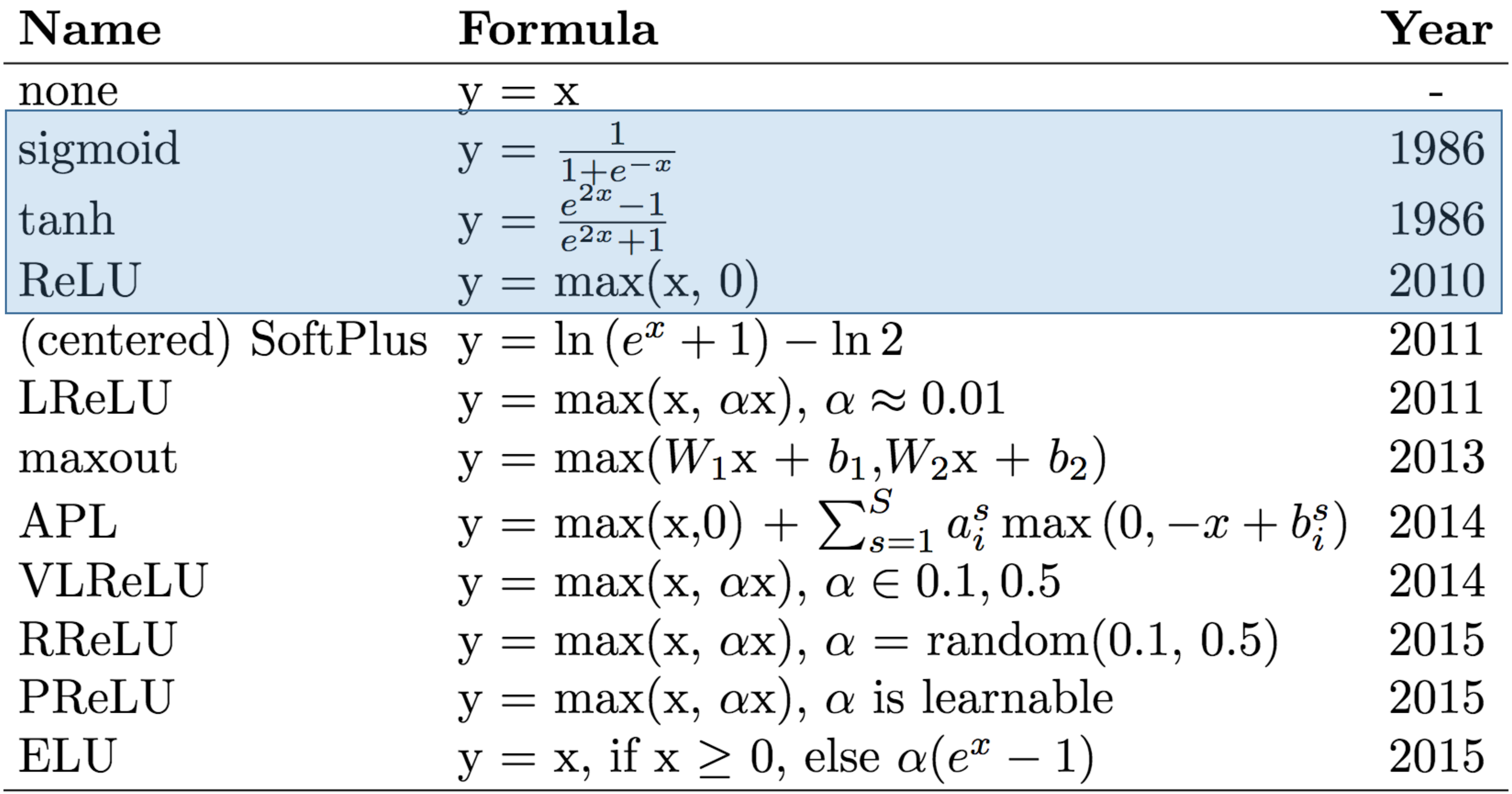
Today's Outline

- Python Walkthrough
- Feedforward Neural Nets
- Convolutional Neural Nets
  - Convolution
  - Pooling

Feedforward Neural Network

- Linear model $f(x, W, b) = Wx + b$
- A feedforward neural network model will include nonlinearities
- Two layer model
  - $f(x, W_1, b_1, W_2, b_2) = W_2 \max(0, W_1 x + b_1) + b_2$
  - Say x is d dimensional
  - W_1 is $d \times \mathrm{q}$ dimensional
  - W_2 is $q \times \mathrm{p}$ dimensional
  - Then the number of hidden nodes is q
  - The number of labels is p
  - The notion of layer is for vectorizing/is conceptual

Nonlinearities (I)



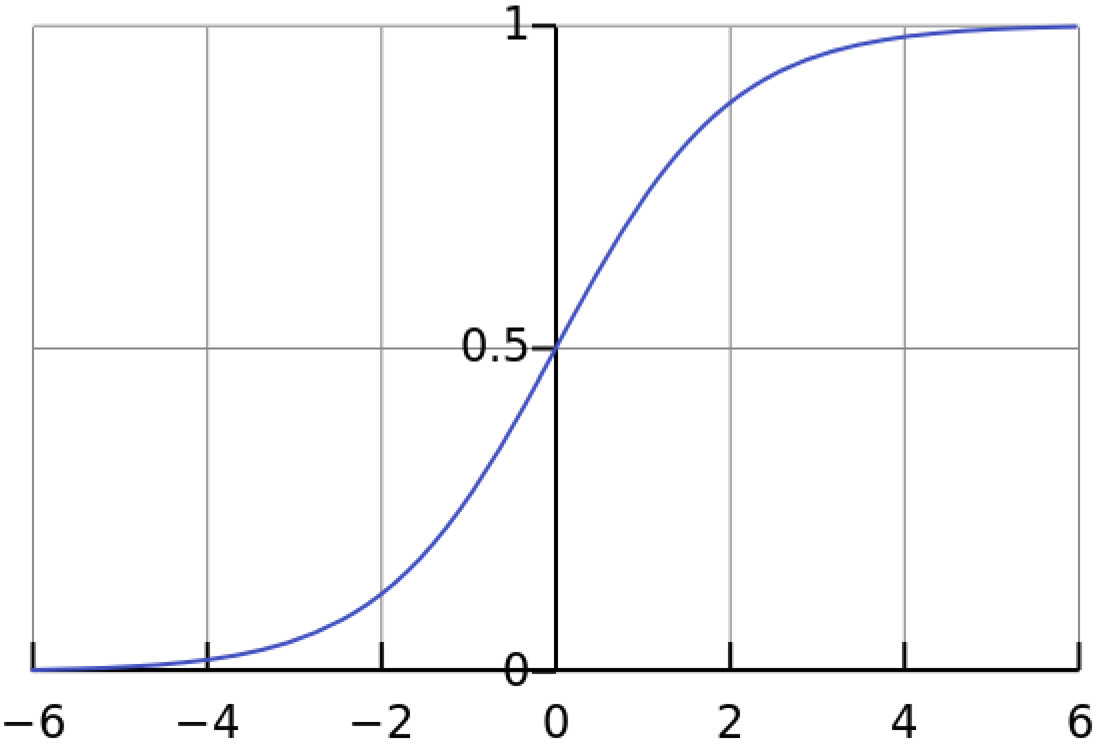
Name	Formula	Year
none	$y = x$	-
sigmoid	$y = \frac{1}{1+e^{-x}}$	1986
tanh	$y = \frac{e^{2x}-1}{e^{2x}+1}$	1986
ReLU	$y = \max(x, 0)$	2010
(centered) SoftPlus	$y = \ln\left(e^{x}+1\right) - \ln 2$	2011
LReLU	$y = \max(x, \alpha x),\ \alpha \approx 0.01$	2011
maxout	$y = \max(W_1 x + b_1, W_2 x + b_2)$	2013
APL	$y = \max(x,0) + \sum_{s=1}^{S} a_i^s \max\left(0, -x + b_i^s\right)$	2014
VLReLU	$y = \max(x, \alpha x),\ \alpha \in 0.1, 0.5$	2014
RReLU	$y = \max(x, \alpha x),\ \alpha = \text{random}(0.1,\ 0.5)$	2015
PReLU	$y = \max(x, \alpha x),\ \alpha$ is learnable	2015
ELU	$y = x$, if $x \geq 0$, else $\alpha(e^{x} - 1)$	2015

- How to pick the nonlinearity/activation function?

[1] Systematic evaluation of CNN advances on the ImageNet, arxiv:1606.02228

Nonlinearities (II)

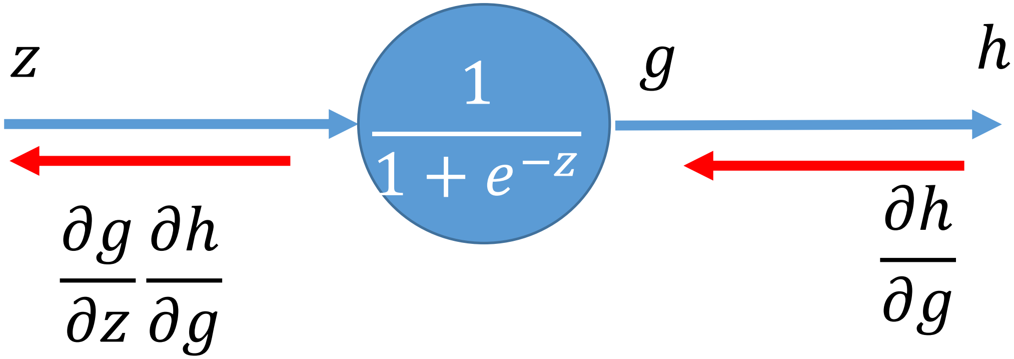
- Sigmoid
  - Is a map whose range is [0,1]



[1] Figure: Qef, Public Domain, https://commons.wikimedia.org/w/index.php?curid=4310325

Nonlinearities (III)

- Saturated node/neuron makes gradients vanish



z

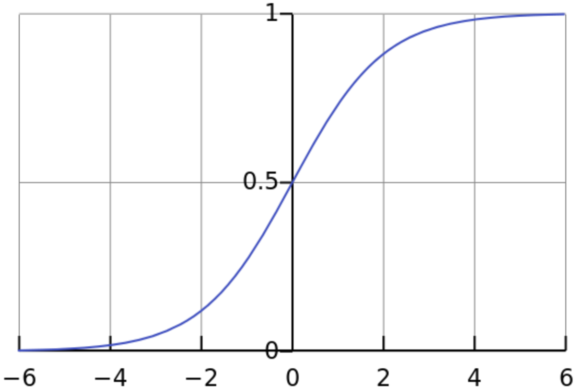
$\frac{1}{1+e^{-z}}$

g

h

$\frac{\partial g}{\partial z}\frac{\partial h}{\partial g}$

$\frac{\partial h}{\partial g}$

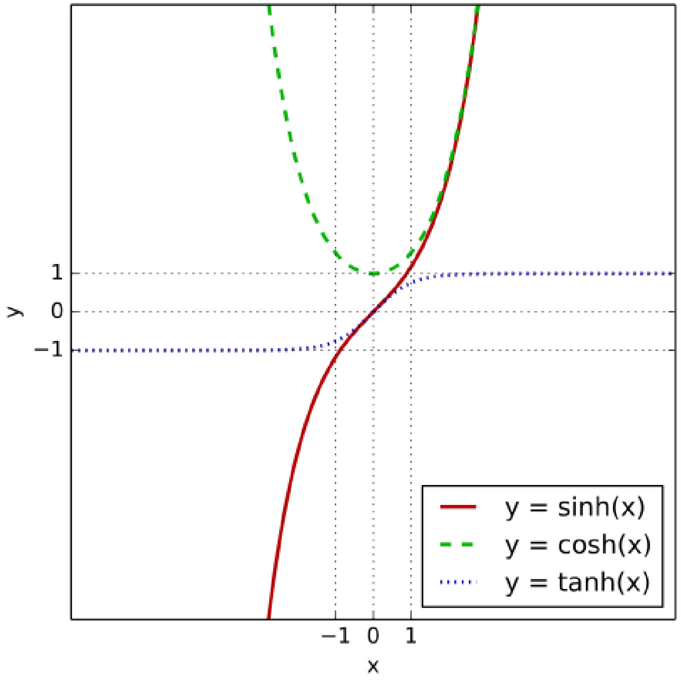


- Not zero-centered
  - Empirically may lead to slower convergence

[1] Figure: Qef, Public Domain, https://commons.wikimedia.org/w/index.php?curid=4310325

Nonlinearities (IV)

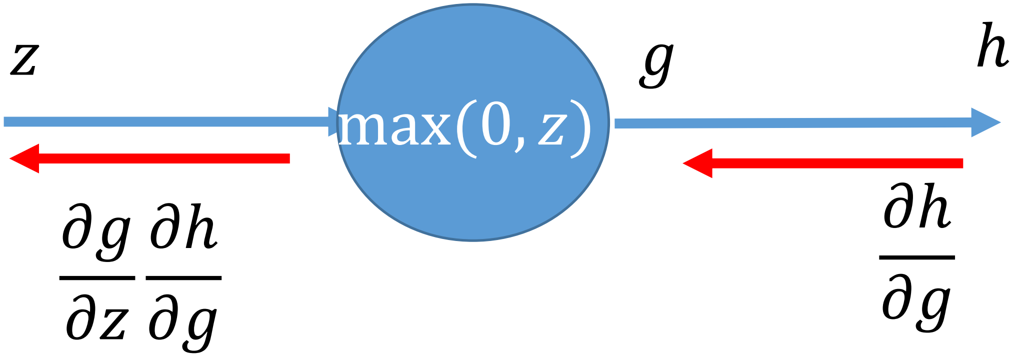
- tanh() addresses the zero-centering problem. So will typically give better results
- Still gradients vanish



[1] Figure: Fylwind, Public Domain, https://commons.wikimedia.org/w/index.php?curid=1642946

Nonlinearities (V)

- ReLU (2012 Krizhevsky et al.)
- No vanishing gradient on the positive side
- Empirically observed to be very good
- Initialization/high learning rate may lead to permanently dead ReLUs (diagnosable)



z

$\max(0, z)$

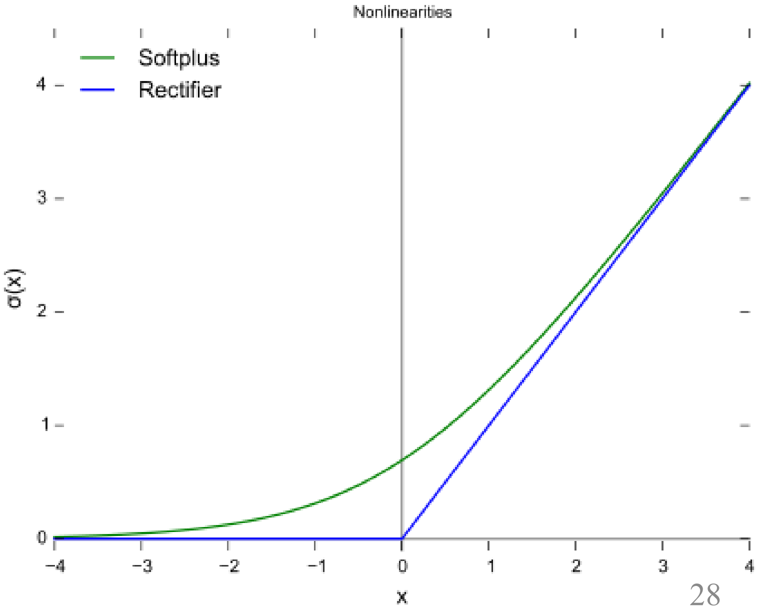
g

h

$\frac{\partial g}{\partial z} \frac{\partial h}{\partial g}$

$\frac{\partial h}{\partial g}$

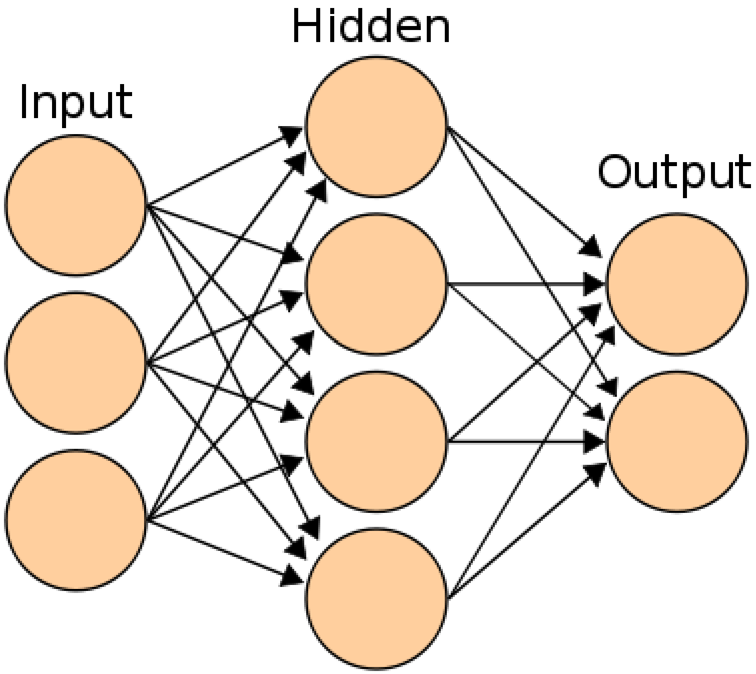
Is a gradient gate!



[1] Figure: CC0, https://en.wikipedia.org/w/index.php?curid=48817276

Feedforward Neural Net

- Lets focus on a 2-layer net
- Layers
  - Input
  - Hidden
  - Output
- Node
- Nonlinearity
  - Activation



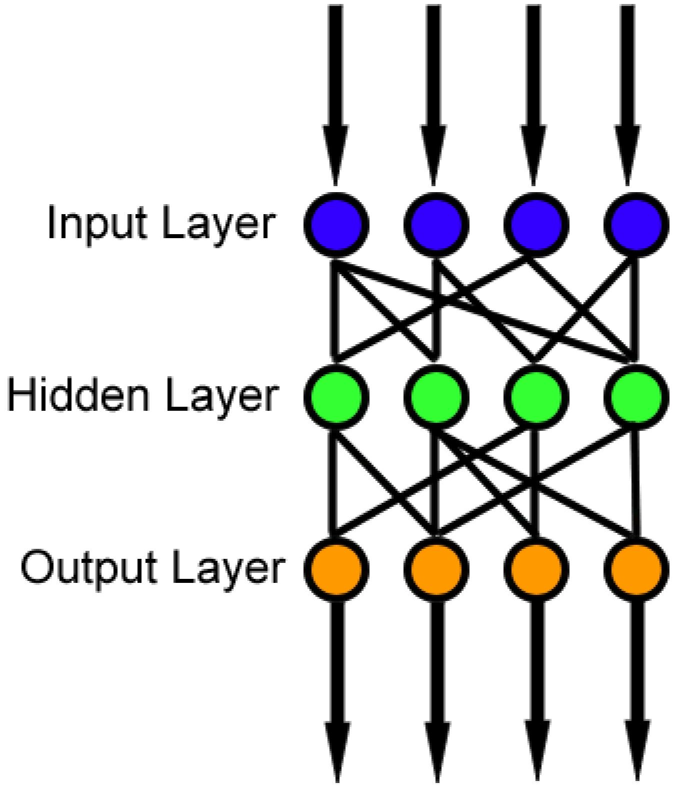
$$f(x, W_1, b_1, W_2, b_2) = W_2 \max(0, W_1 x + b_1) + b_2$$

[1]Figure: https://en.wikibooks.org/wiki/Artificial_Neural_Networks/Print_Version

Feedforward Net: Two Layer Model

- Number of layers is the number of W, b pairs

- Some questions to think about:
  - How to pick the number of layers?
  - How to pick the number of hidden units in each layer?

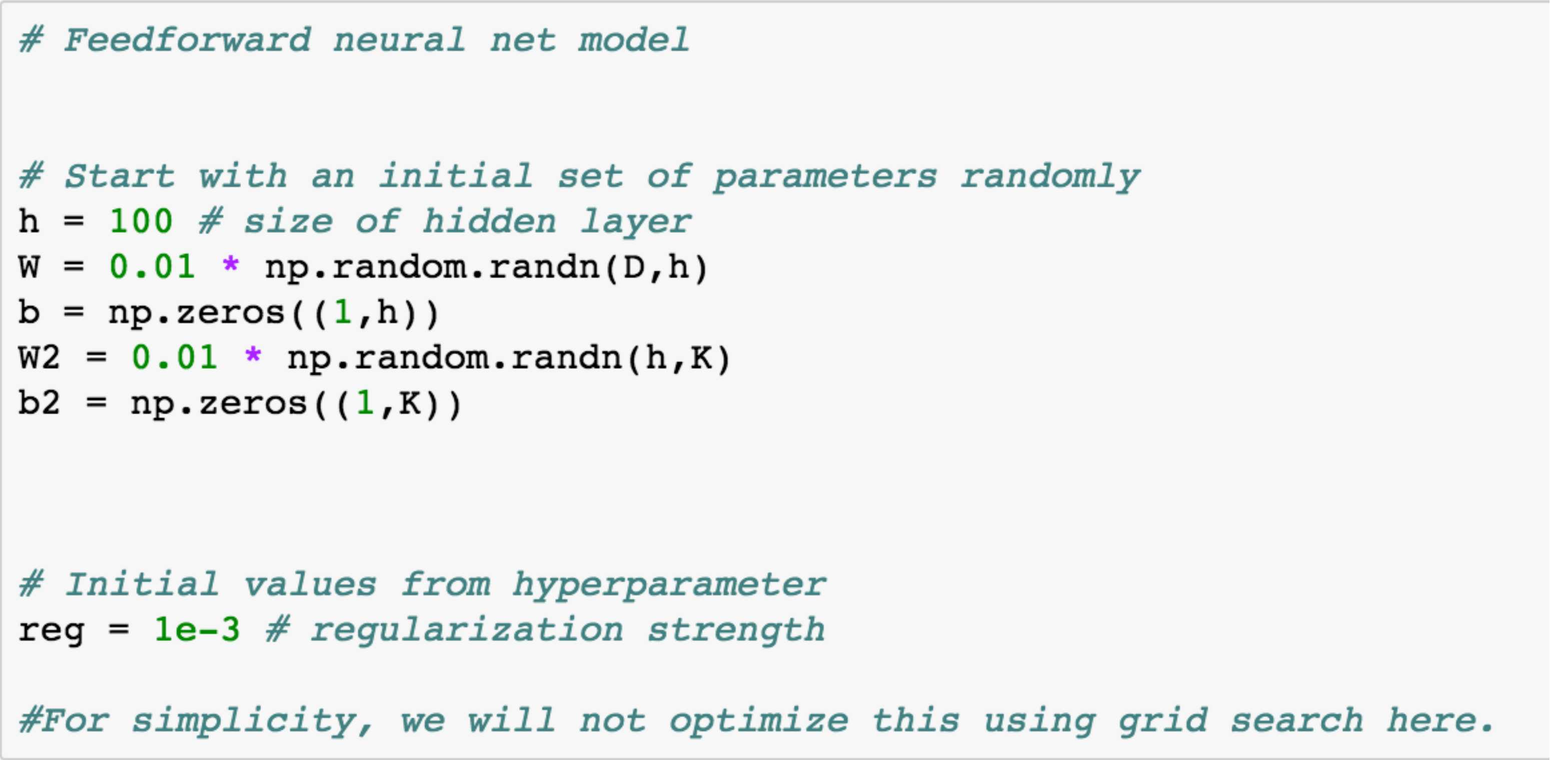


[1] CC BY-SA 3.0, https://en.wikipedia.org/w/index.php?curid=8201514

Feedforward Net and Backprop

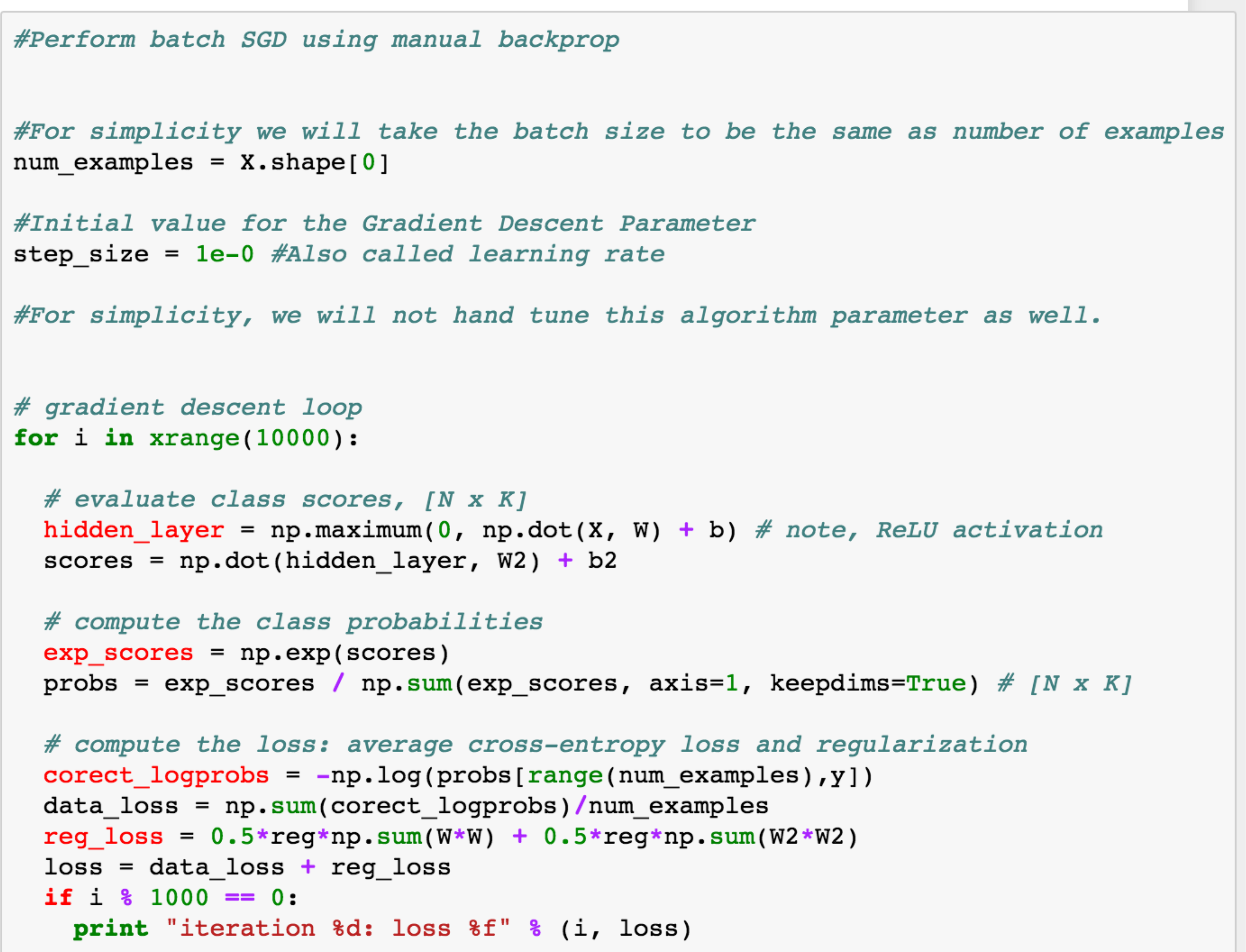
- Choose a mini-batch (sample) of size B
- Forward propagate through the computation graph
  - Compute losses $L_{i_1}, L_{i_2}, \ldots L_{i_B}$ and $R(W_1, b_1, W_2, b_2)$
  - Get loss L for the batch
- Backprop to compute gradients with respect to W_1, b_1, W_2 and b_2
- Update parameters W_1, b_1, W_2 and b_2
  - In the direction of the negative gradient

Feedforward Net in Python



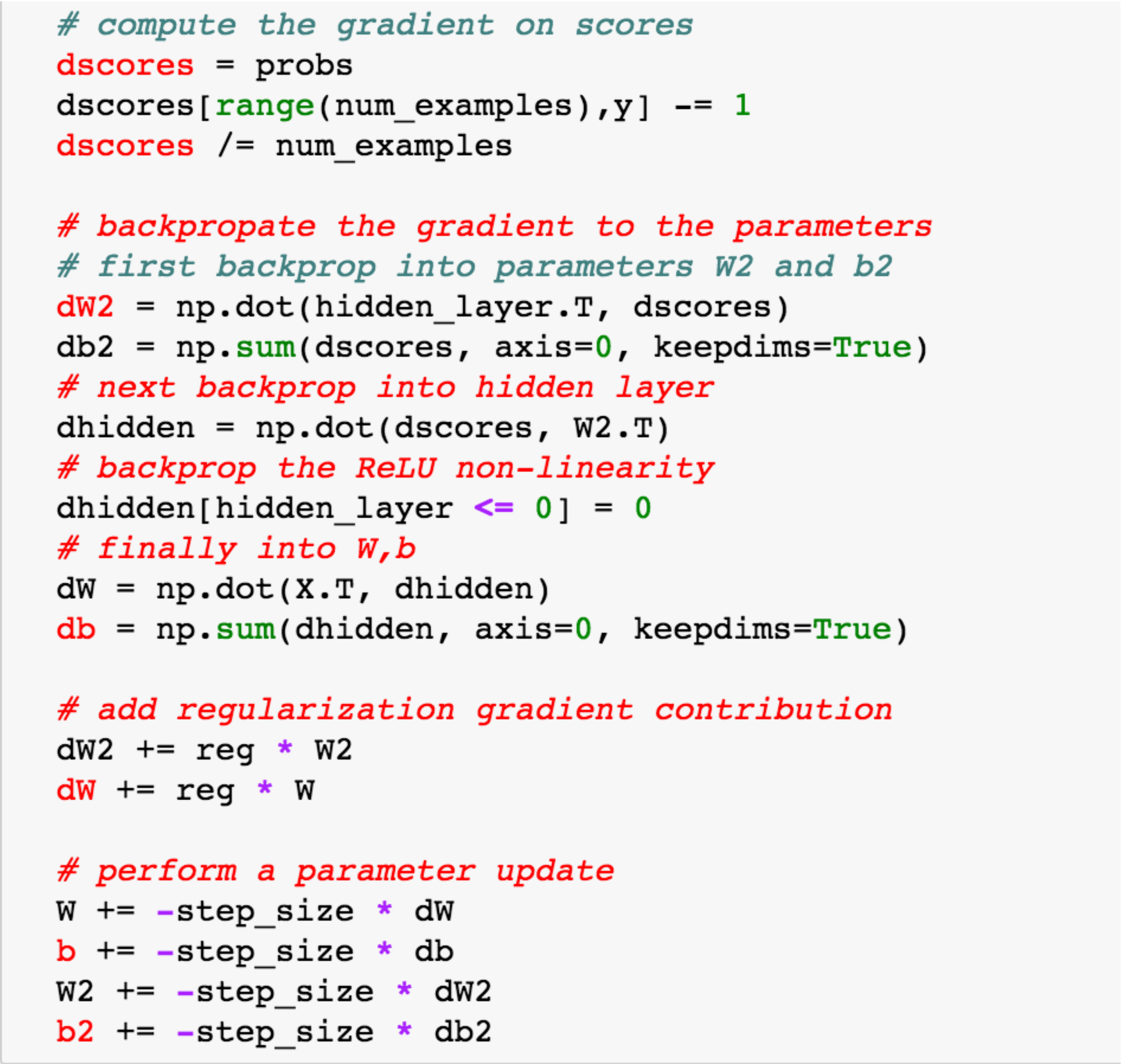
```
# Feedforward neural net model


# Start with an initial set of parameters randomly
h = 100 # size of hidden layer
W = 0.01 * np.random.randn(D,h)
b = np.zeros((1,h))
W2 = 0.01 * np.random.randn(h,K)
b2 = np.zeros((1,K))



# Initial values from hyperparameter
reg = 1e-3 # regularization strength

#For simplicity, we will not optimize this using grid search here.
```

Feedforward Net in Python



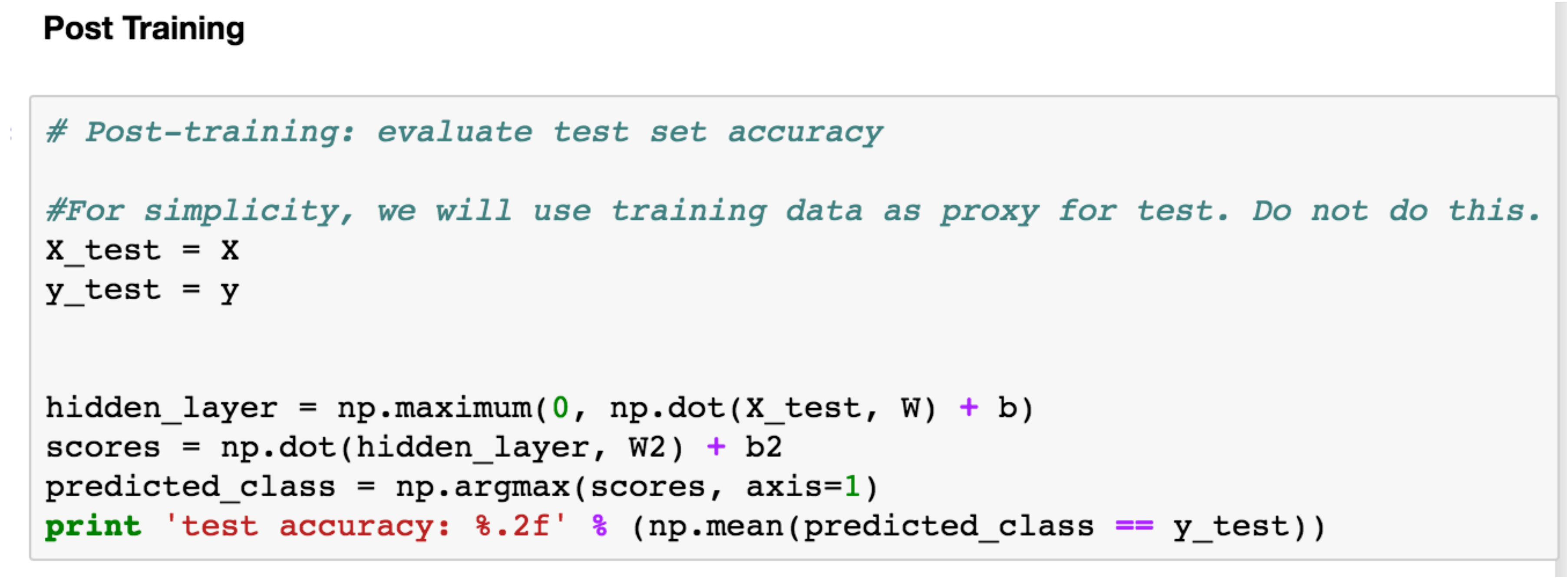
```
#Perform batch SGD using manual backprop


#For simplicity we will take the batch size to be the same as number of examples
num_examples = X.shape[0]

#Initial value for the Gradient Descent Parameter
step_size = 1e-0 #Also called learning rate

#For simplicity, we will not hand tune this algorithm parameter as well.


# gradient descent loop
for i in xrange(10000):

  # evaluate class scores, [N x K]
  hidden_layer = np.maximum(0, np.dot(X, W) + b) # note, ReLU activation
  scores = np.dot(hidden_layer, W2) + b2

  # compute the class probabilities
  exp_scores = np.exp(scores)
  probs = exp_scores / np.sum(exp_scores, axis=1, keepdims=True) # [N x K]

  # compute the loss: average cross-entropy loss and regularization
  corect_logprobs = -np.log(probs[range(num_examples),y])
  data_loss = np.sum(corect_logprobs)/num_examples
  reg_loss = 0.5*reg*np.sum(W*W) + 0.5*reg*np.sum(W2*W2)
  loss = data_loss + reg_loss
  if i % 1000 == 0:
    print "iteration %d: loss %f" % (i, loss)
```

Feedforward Net in Python



```
# compute the gradient on scores
dscores = probs
dscores[range(num_examples),y] -= 1
dscores /= num_examples

# backpropate the gradient to the parameters
# first backprop into parameters W2 and b2
dW2 = np.dot(hidden_layer.T, dscores)
db2 = np.sum(dscores, axis=0, keepdims=True)
# next backprop into hidden layer
dhidden = np.dot(dscores, W2.T)
# backprop the ReLU non-linearity
dhidden[hidden_layer <= 0] = 0
# finally into W,b
dW = np.dot(X.T, dhidden)
db = np.sum(dhidden, axis=0, keepdims=True)

# add regularization gradient contribution
dW2 += reg * W2
dW += reg * W

# perform a parameter update
W += -step_size * dW
b += -step_size * db
W2 += -step_size * dW2
b2 += -step_size * db2
```

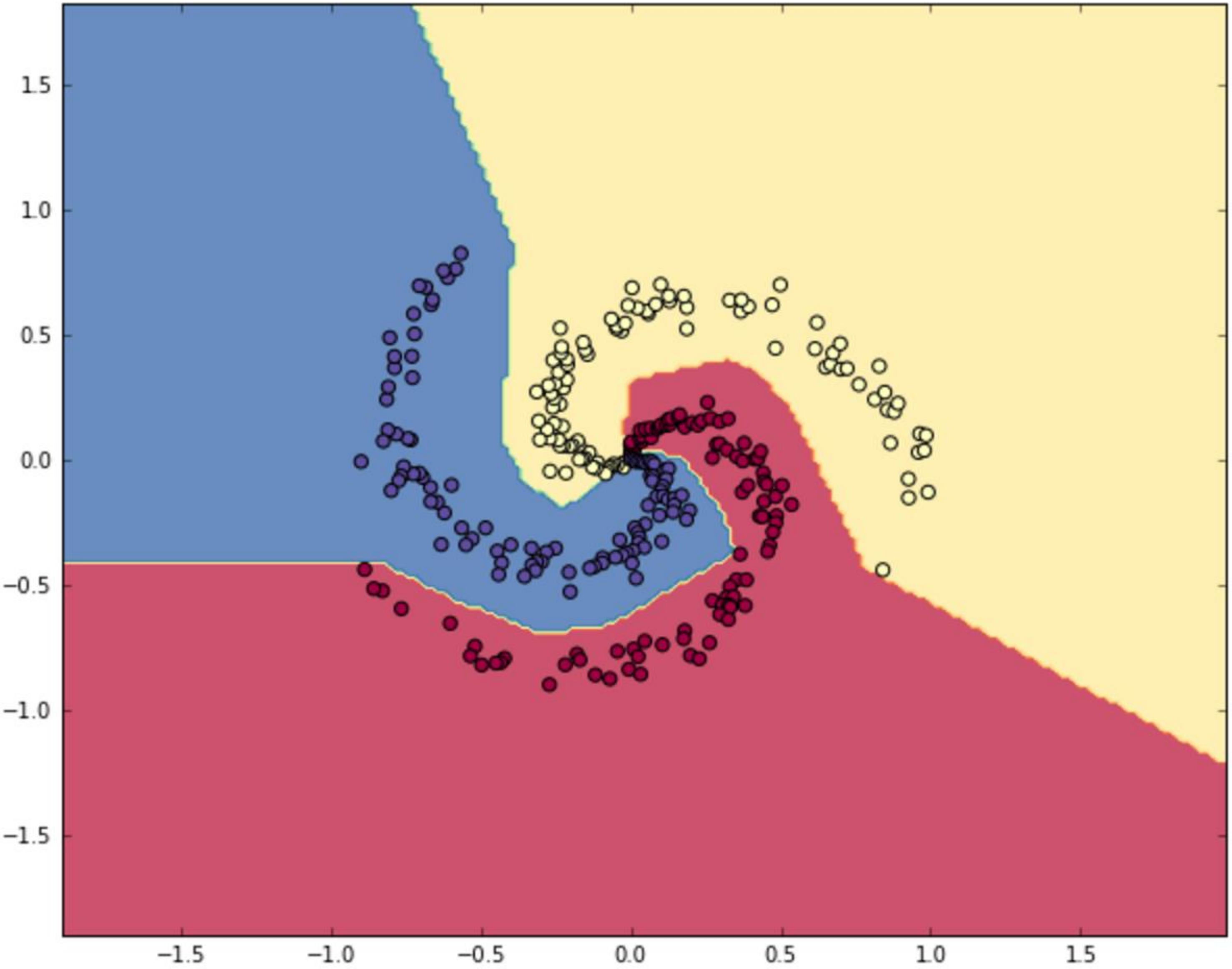
Feedforward Net in Python



Post Training

```
# Post-training: evaluate test set accuracy

#For simplicity, we will use training data as proxy for test. Do not do this.
X_test = X
y_test = y


hidden_layer = np.maximum(0, np.dot(X_test, W) + b)
scores = np.dot(hidden_layer, W2) + b2
predicted_class = np.argmax(scores, axis=1)
print 'test accuracy: %.2f' % (np.mean(predicted_class == y_test))
```

Feedforward Net in Python



FNN in the Browser

- See playground.tensorflow.org

Questions?

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Convolutional Neural Network

Similar to Feedforward NN

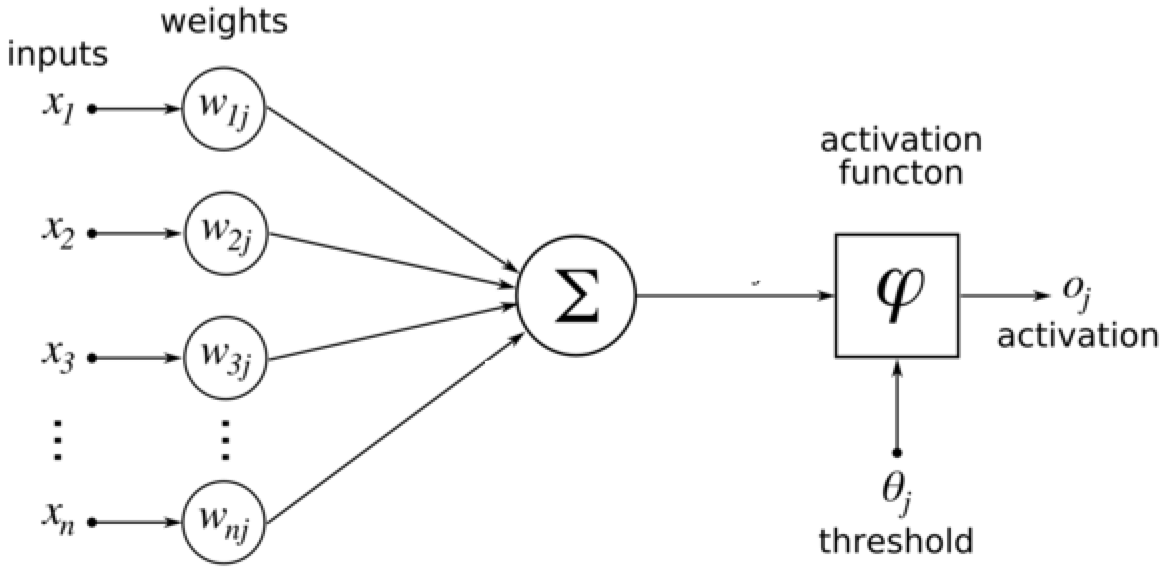
- Similar to feedforward neural networks
- Each neuron/node is associated with weights and a bias
- Node receives input
  - Performs dot product of vectors
  - Applies non-linearity
- The difference:
  - Number of parameters is reduced!

How? That is the content of this lecture!

[1] Reference: http://cs231n.github.io/convolutional-networks/

Similar to Feedforward NN

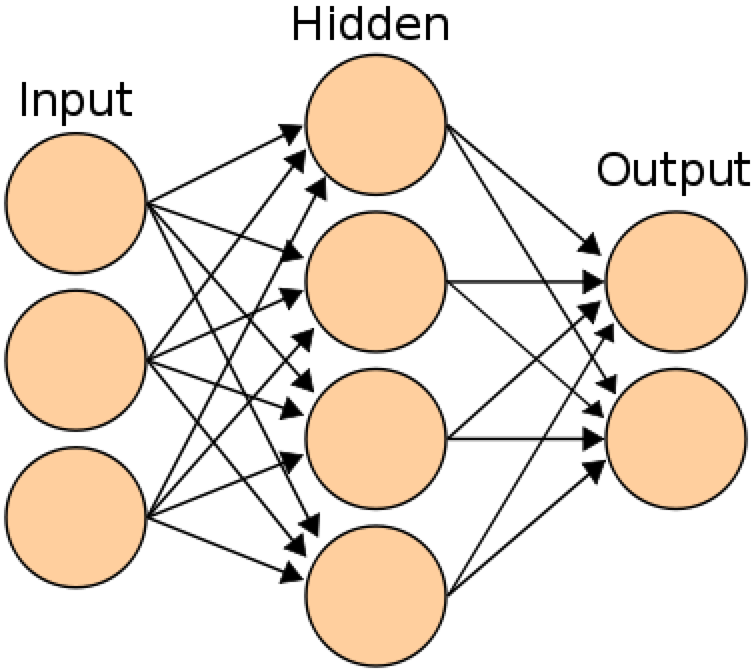
- Recall a Feedforward net:
  - Get a vector x_i and transform it to a score vector by passing through a sequence of hidden layers
  - Each hidden layer has neurons
  - Each neuron is fully connected to previous layer



[1] Figure: https://en.wikibooks.org/wiki/Artificial_Neural_Networks/Print_Version

Towards CNNs (I)

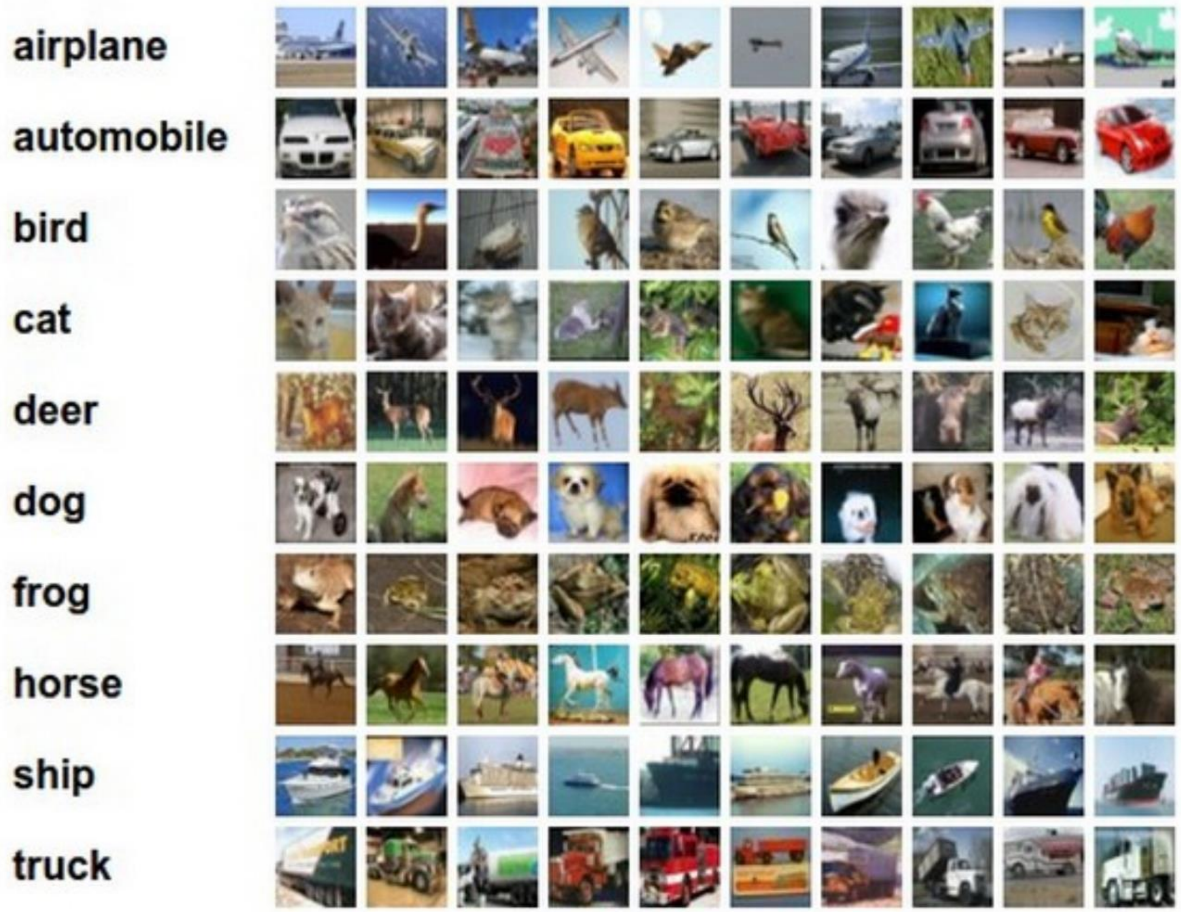
- Feedforward net:
  - Can you visualize the connections for an arbitrary neuron here?



[1] Figure: https://en.wikibooks.org/wiki/Artificial_Neural_Networks/Print_Version

Towards CNNs (II)

- Consider the CIFAR-10 Dataset. Images are 32*32*3 in size



[1] Figure: http://cs231n.github.io/classification/

Towards CNNs (III)

- First fully connected feedforward neuron would have 32*32*3 weights associated with it (+1 bias parameter)
- What if the images were 1280*800*3?
- Clearly, we also need many neurons in each hidden layer. This leads to explosion in the total number of parameters (or the dimension of Ws and bs)

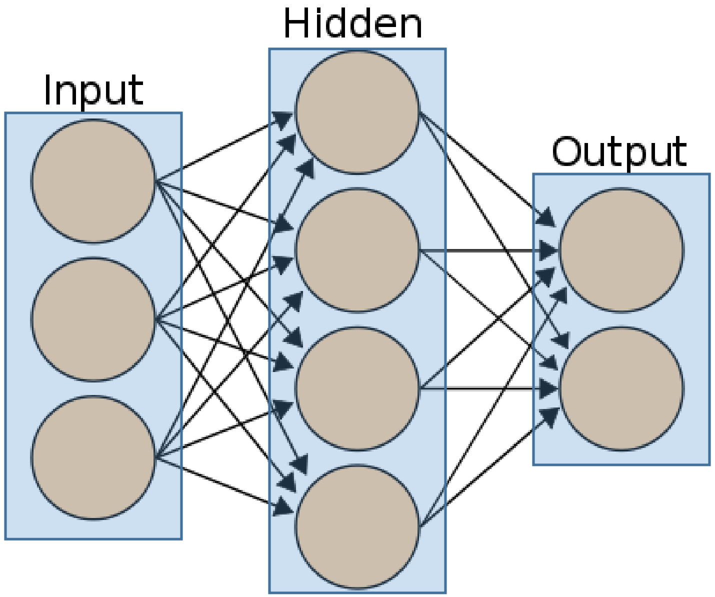
CNN Architecture

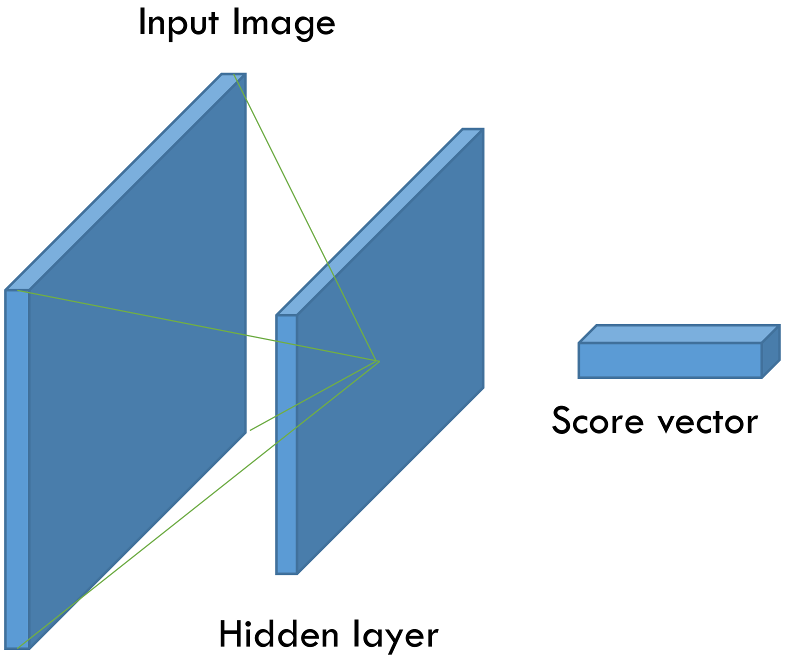
- We will look at it from layers point of view

- The new idea is that layers have width and depth!
  - (In contrast, Feedforward NN layers only had height)
  - (depth here does NOT correspond to number of layers of a network)

CNN Architecture

- View FFN layers as having width and height

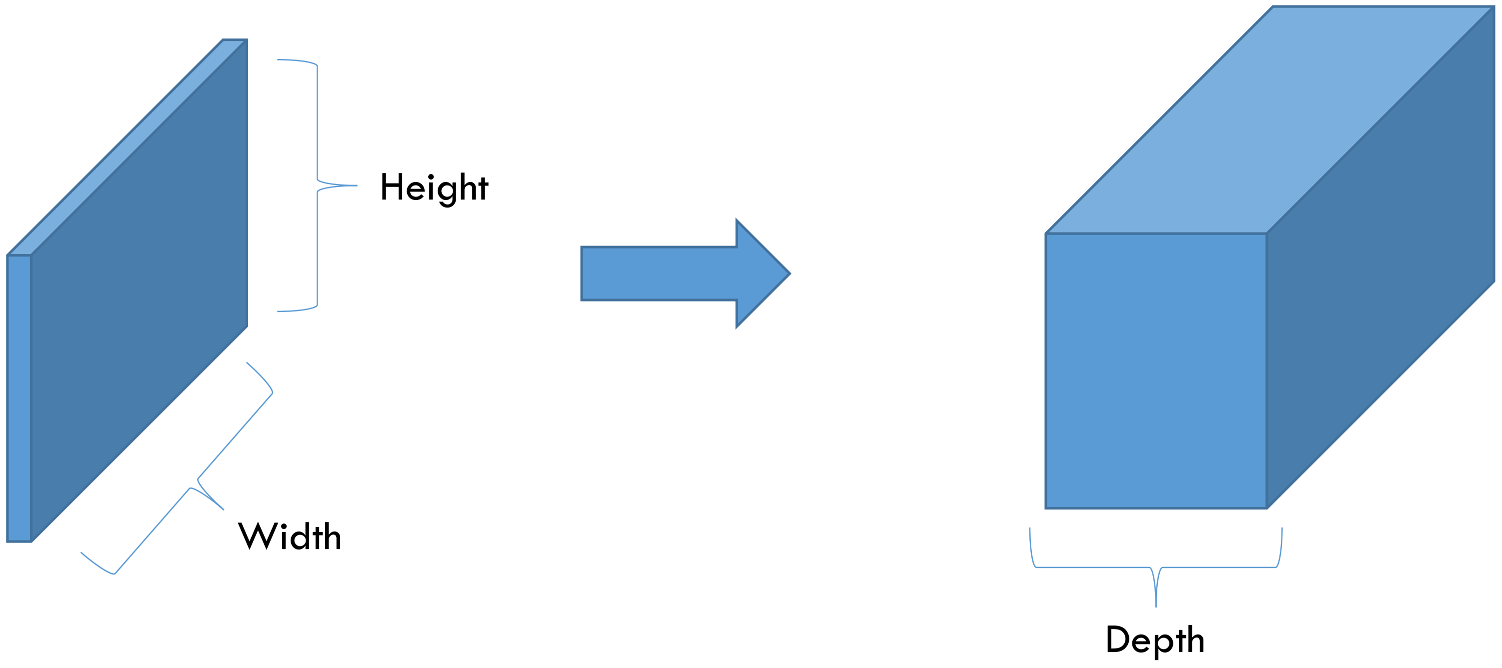




[1] Left figure: https://en.wikibooks.org/wiki/Artificial_Neural_Networks/Print_Version

CNN Architecture

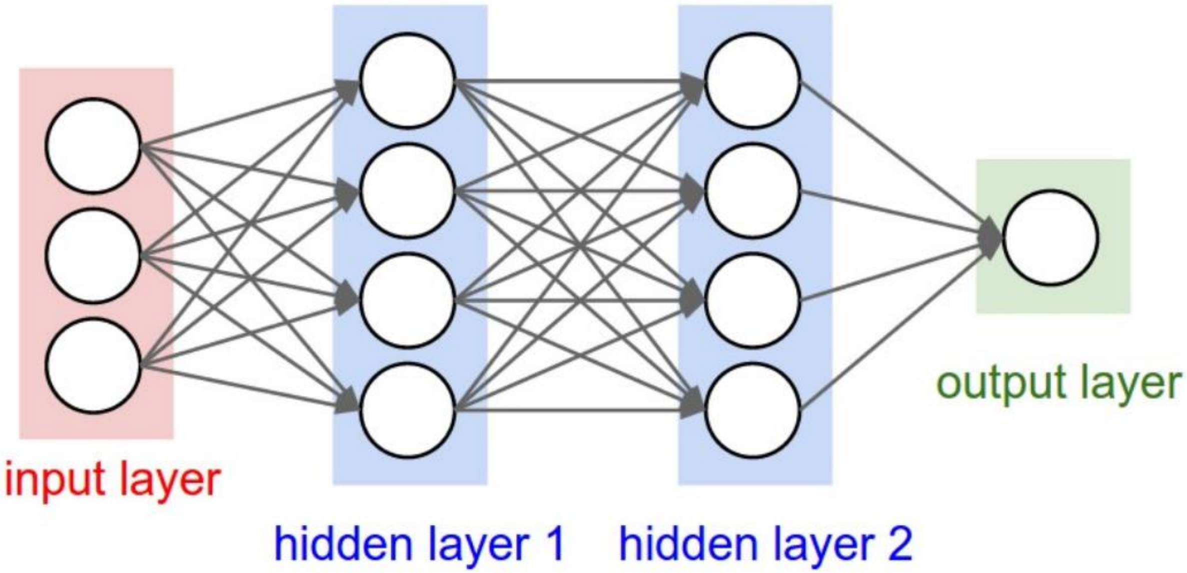
- The new idea is that CNN layers have depth!
  - (depth here does NOT correspond to number of layers of a network)



3D Volumes of Neurons

- Input has dimension 32*32*3 (for CIFAR-10 dataset)
- Final output has dimension 1*1*10 (10 classes)

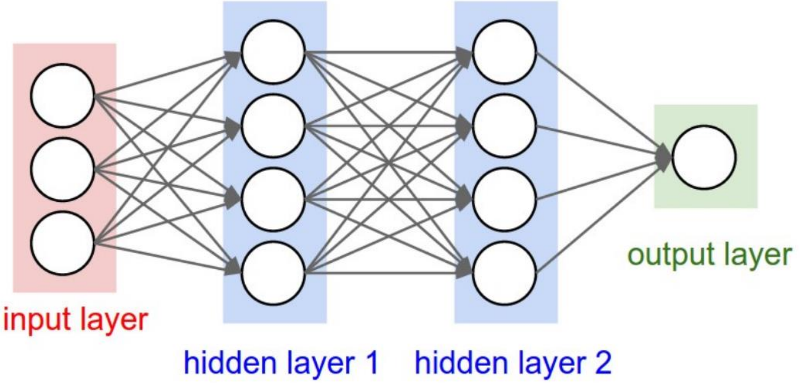
- Previously,

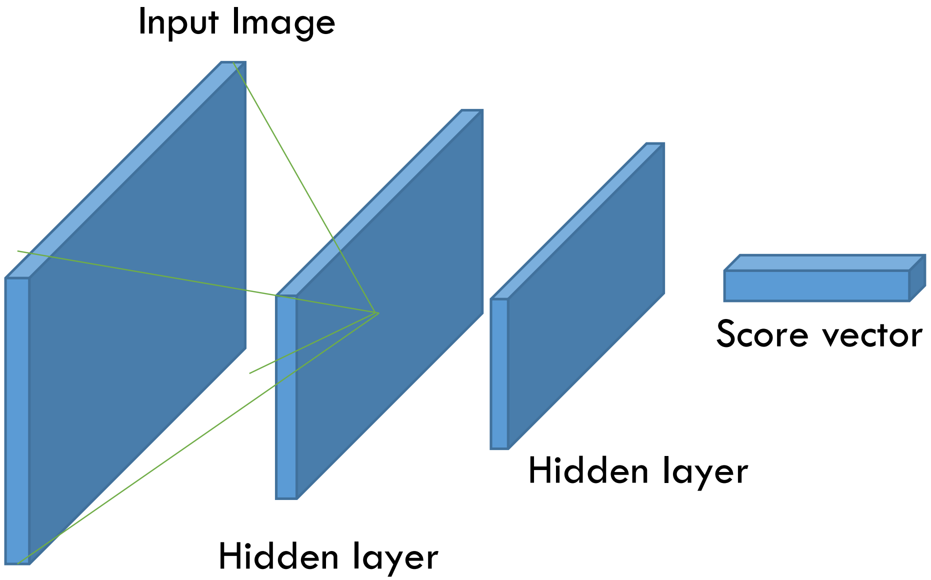


3D Volumes of Neurons

- Input has dimension 32*32*3 (for CIFAR-10 dataset)
- Final output has dimension 1*1*10 (10 classes)

- So assuming 2 hidden layers, previously we had,

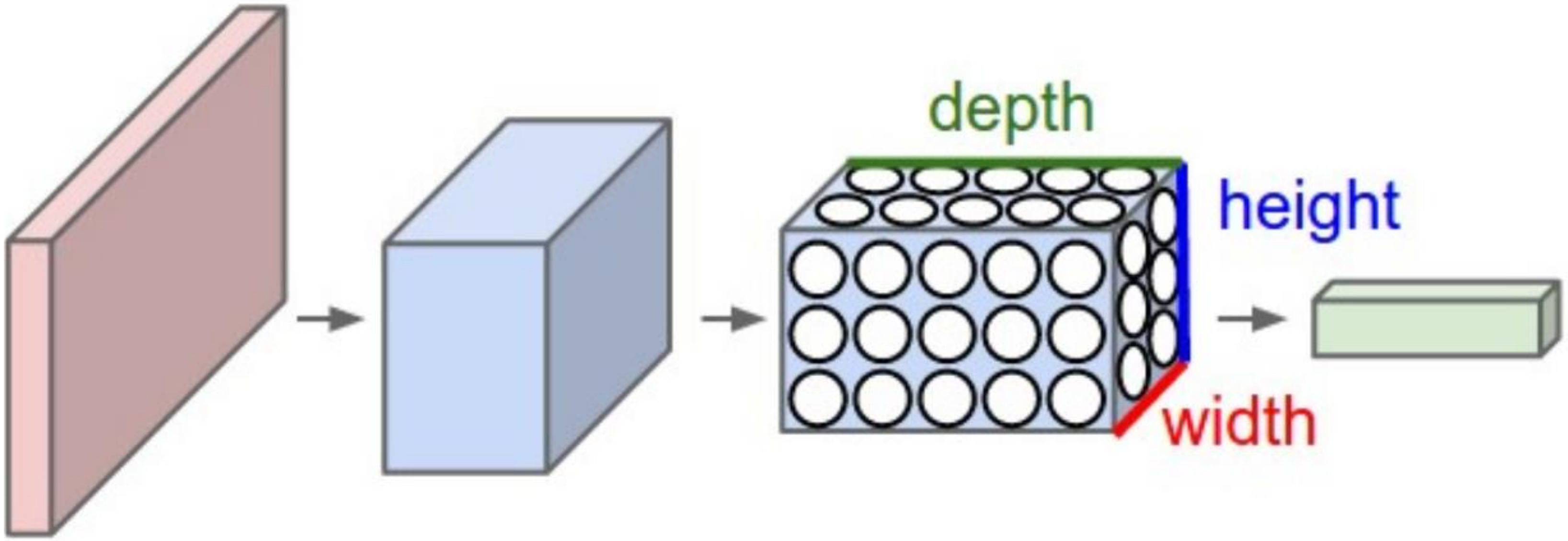




[1] Left figure: https://en.wikibooks.org/wiki/Artificial_Neural_Networks/Print_Version

3D Volumes of Neurons

- Now,

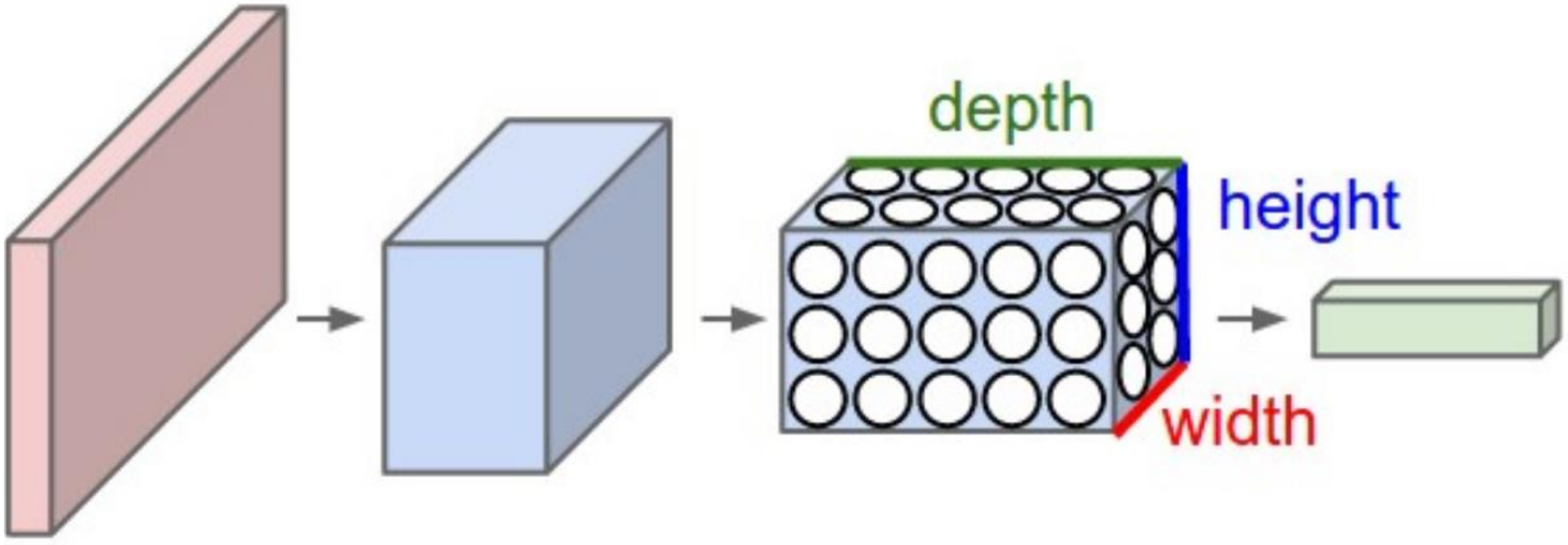


- Each layer simply does this: transforms an input tensor (3D volume) to an output tensor using some function

[1] Figure: http://cs231n.github.io/convolutional-networks/

3D Volumes of Neurons

- Now,



- Each layer simply does this: transforms an input tensor (3D volume) to an output tensor using some function

CNN Layers

- Three types
  - Convolutional Layer (CONV)
  - Pooling Layer (POOL)
  - Fully Connected Layer (same as Feedforward neural network, i.e., 1*1*#Neurons is the layer's output tensor)

- Stack these in various ways

CNN Example Architecture

- Say our classification dataset is CIFAR-10
- Let the architecture be as follows:
  - INPUT -> CONV -> POOL -> FC
- INPUT:
  - This layer is nothing but 32*32*3 in dimension (width*height*3 color channels)

CNN Example Architecture

- Say our classification dataset is CIFAR-10
- Let the architecture be as follows:
  - INPUT -> CONV -> POOL -> FC
- INPUT:
  - This layer is nothing but 32*32*3 in dimension (width*height*3 color channels)
- CONV:
  - Neurons compute like regular feedforward neurons (sum the product of inputs with weights and add bias).
  - May output a different shaped tensor, say with dimension 32*32*12

CNN Example Architecture

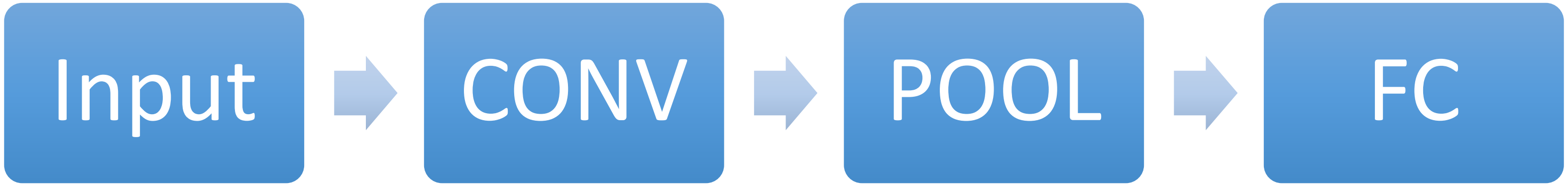
- POOL:
    - Performs a down-sampling in the spatial dimension
    - Outputs a tensor with the depth dimension the same as input
    - If input is 32*32*12, then output could be 16*16*12

CNN Example Architecture

- POOL:
  - Performs a down-sampling in the spatial dimension
  - Outputs a tensor with the depth dimension the same as input
  - If input is 32*32*12, then output could be 16*16*12
- FC:
  - This is the fully connected layer. Input can be any tensor (say 16*16*12) but the output will have only one effective dimension (1*1*10 since this is the last layer and CIFAR-10 has 10 classes)

CNN Example Architecture

- So we went from pixels (32*32 RGB images) to scores (10 in number)



Input → CONV → POOL → FC

- Some layers have parameters (CONV and FC), other layers do not (POOL)

- Optimization of these parameters still for achieving scores consistent with image labels

The Convolution Layer (CONV)

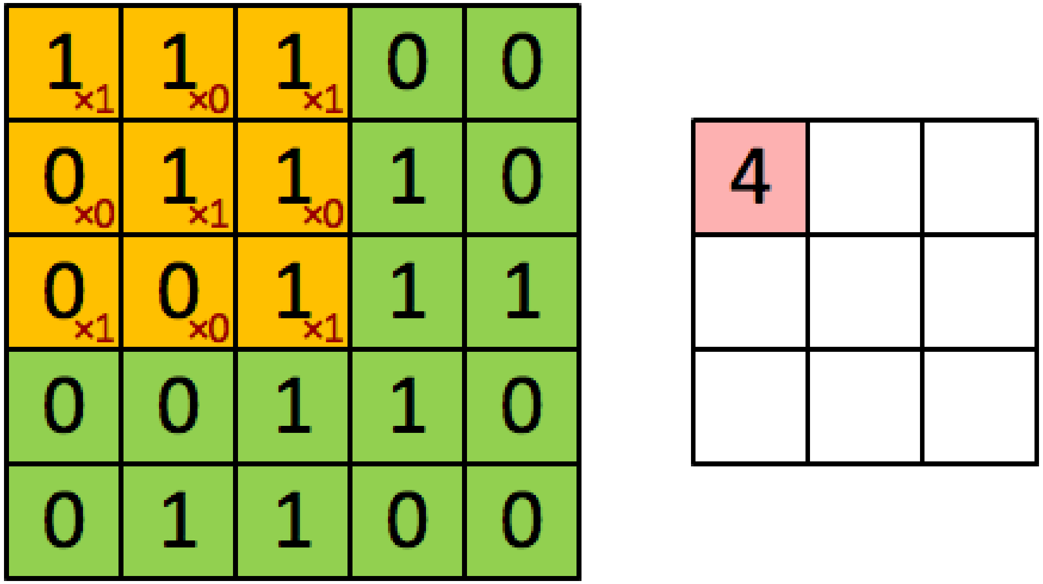
- Layer's parameters correspond to a set of filters
- What is a filter?
  - A linear function parameterized by a tensor
  - Outputs a scalar
  - The parameter tensor is learned during training

- Example
  - First layer filter may be of dimension 3*3*3
    - 3 pixels wide
    - 3 pixels high
    - 3 unit filter-depth for three color channels

- We slide (convolve) the filter across the width and height of the input volume and compute the scalar output to be passed into the nonlinearity

CONV: Sliding/Convolving

- We slide (convolve) the filter across the width and height of the input volume and compute the scalar output to be passed into the nonlinearity



1 ×1	1 ×0	1 ×1	0	0
0 ×0	1 ×1	1 ×0	1	0
0 ×1	0 ×0	1 ×1	1	1
0	0	1	1	0
0	1	1	0	0

Image

4		

Convolved Feature

Also see http://setosa.io/ev/image-kernels/

[1] Figure: http://deeplearning.stanford.edu/wiki/index.php/Feature_extraction_using_convolution

The Convolution Layer (CONV)

- Three things to notice
  - Filters are small along width and height
  - Same filter-depth as the input tensor (3D volume)
    - If the input is $x * y * z$, then filter could be $3 * 3 * z$
  - As we slide, we produce a 2D activation map

The Convolution Layer (CONV)

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    - If the input is $x * y * z$, then filter could be $3 * 3 * z$
  - As we slide, we produce a 2D activation map

- Filters (i.e., filter parameters) will be learned during training that 'detect' certain visual features
  - Example:
    - Oriented edges, colors, etc. at the first layer
    - Specific patterns in higher layers

CONV: Filters

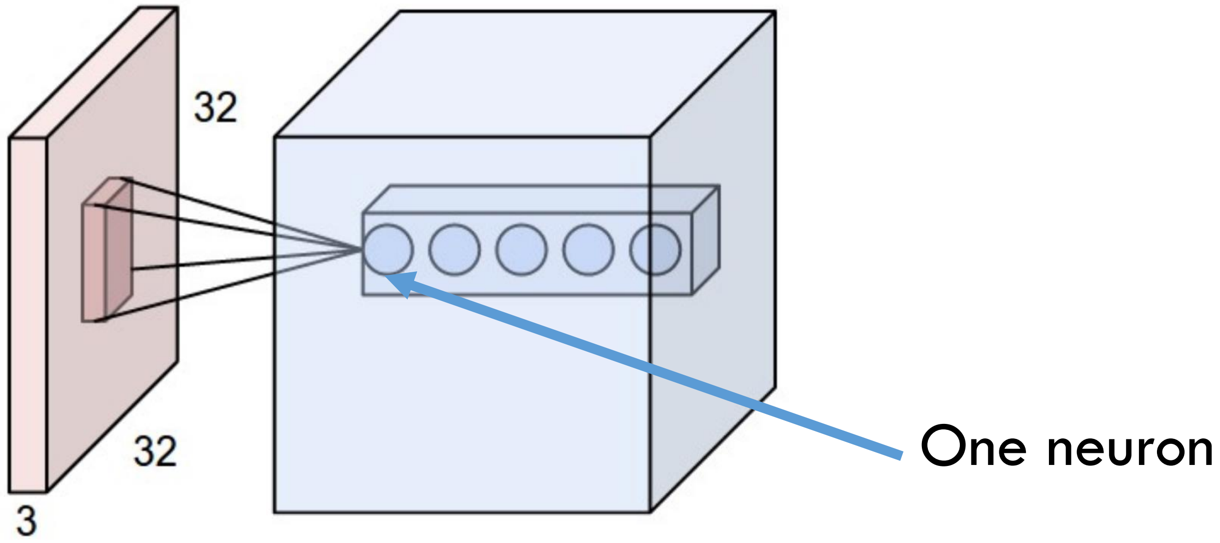
- Before we look at the patterns …

- Lets now look at the neurons themselves
  - How are they connected?
  - How are they arranged?
  - How can we get reduced parameters?

CONV: Local Connectivity

- Connect each neuron to a local (spatial) region of the input tensor
- Spatial extent of this connectivity is called receptive field
- Depth connectivity is the same as input depth

CONV: Local Connectivity

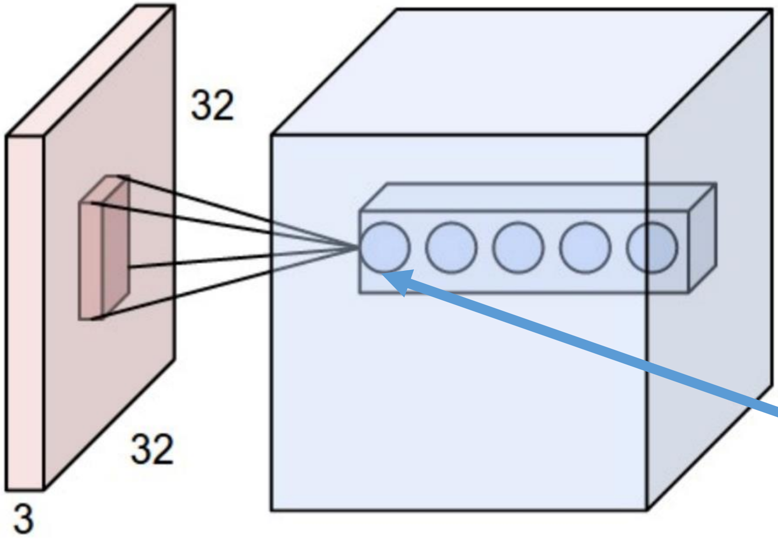


One neuron

- Example: If input tensor is 32*32*3 and filter is 3*3*3 then
  - the number of weight parameters is 27, and
  - there is 1 bias parameter

[1] Figure: http://cs231n.github.io/convolutional-networks/

CONV: Local Connectivity



One neuron

- All 5 neurons are looking at the same spatial region
- Each neuron belongs to a different filter

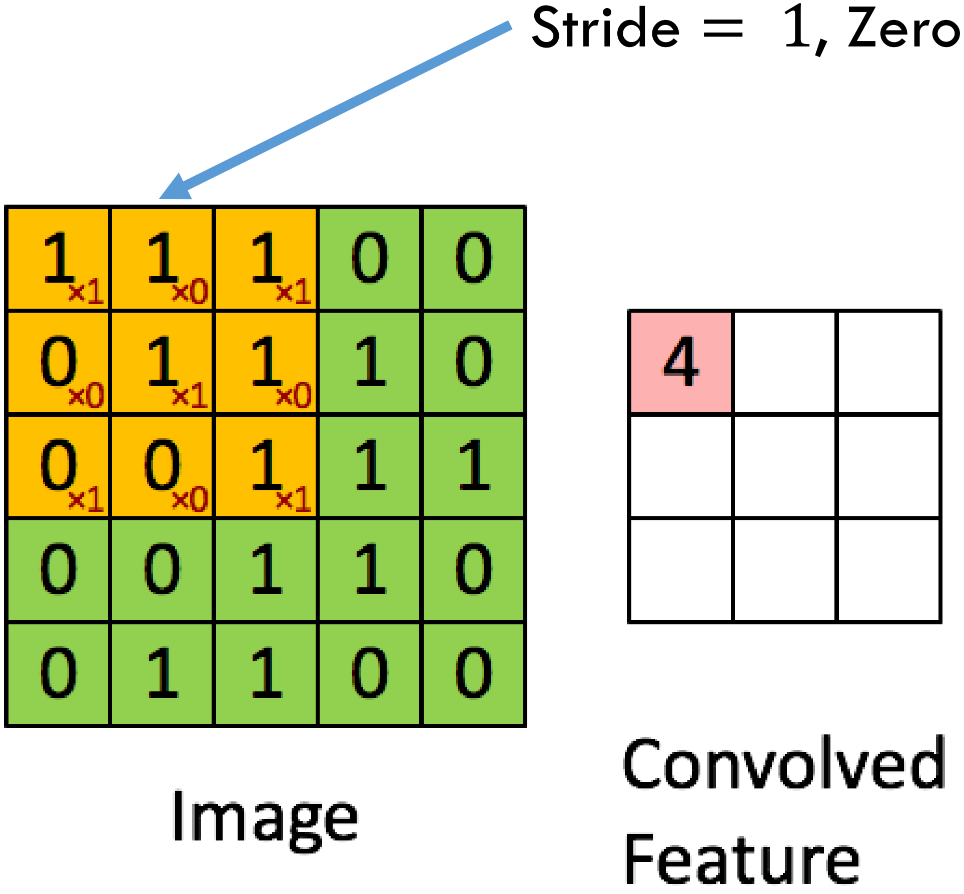
[1] Figure: http://cs231n.github.io/convolutional-networks/

CONV: Spatial Arrangement

- Back to layer point of view
- Size of output tensor depends on three numbers:
  - Layer Depth
    - Corresponds to the number of filters
  - Stride (how much the filter is moved spatial)
    - Example: If stride is 1, then filter is moved 1 pixel at a time
  - Zero-padding
    - Deals with boundaries (is usually 1 or 2)

CONV: Stride/Zero-pad

Stride = 1, Zero-padding = 0



1 ×1	1 ×0	1 ×1	0	0
0 ×0	1 ×1	1 ×0	1	0
0 ×1	0 ×0	1 ×1	1	1
0	0	1	1	0
0	1	1	0	0

4		

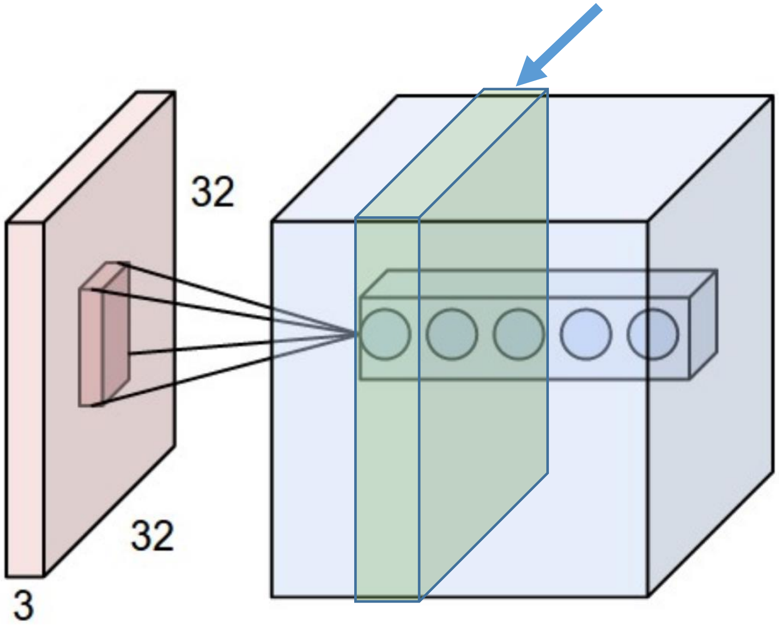
[1] Figure: http://deeplearning.stanford.edu/wiki/index.php/Feature_extraction_using_convolution

CONV: Parameter Sharing

- Key assumption: If a filter is useful for one region, it should also be useful for another region

- Denote a single 2D slice of depth of a layer as depth slice

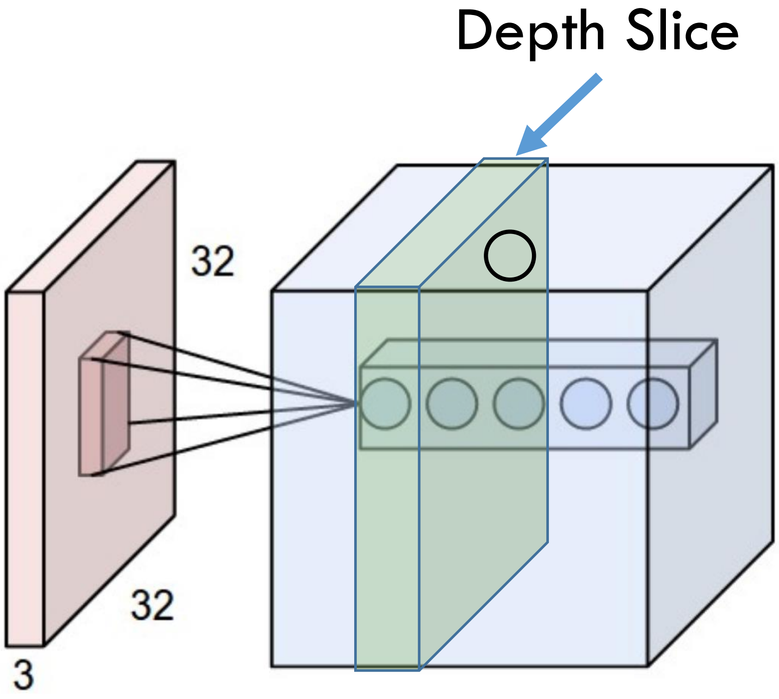
Depth Slice



[1] Figure: http://cs231n.github.io/convolutional-networks/

CONV: Parameter Sharing

- Then, all neurons in each depth slide use the same weight and bias parameters!



[1] Figure: http://cs231n.github.io/convolutional-networks/

CONV: Parameter Sharing

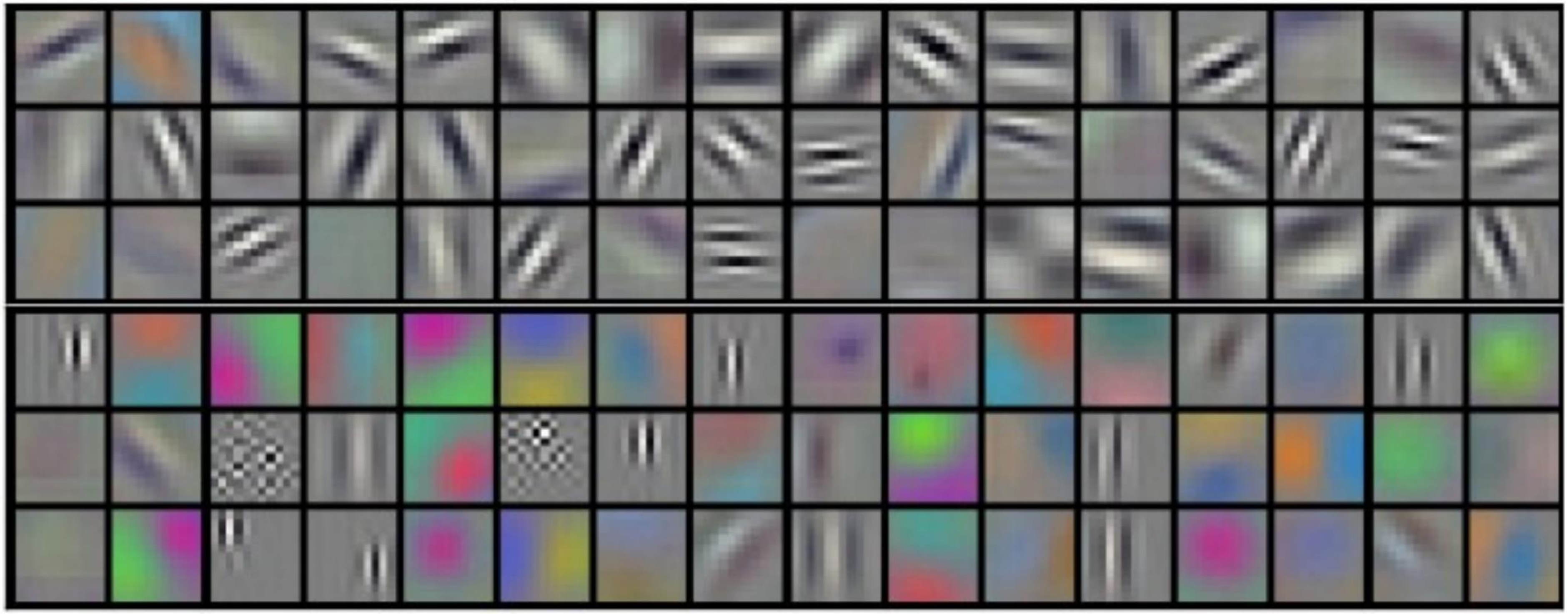
- Number of parameters is reduced!

- Example:
  - Say the number of filters is M ($=$ Layer Depth)
  - Then, this layer will have $M * (3 * 3 * 3 \ + 1)$ parameters

- Gradients will get added up across neurons of a depth slice

CONV: Parameter Sharing

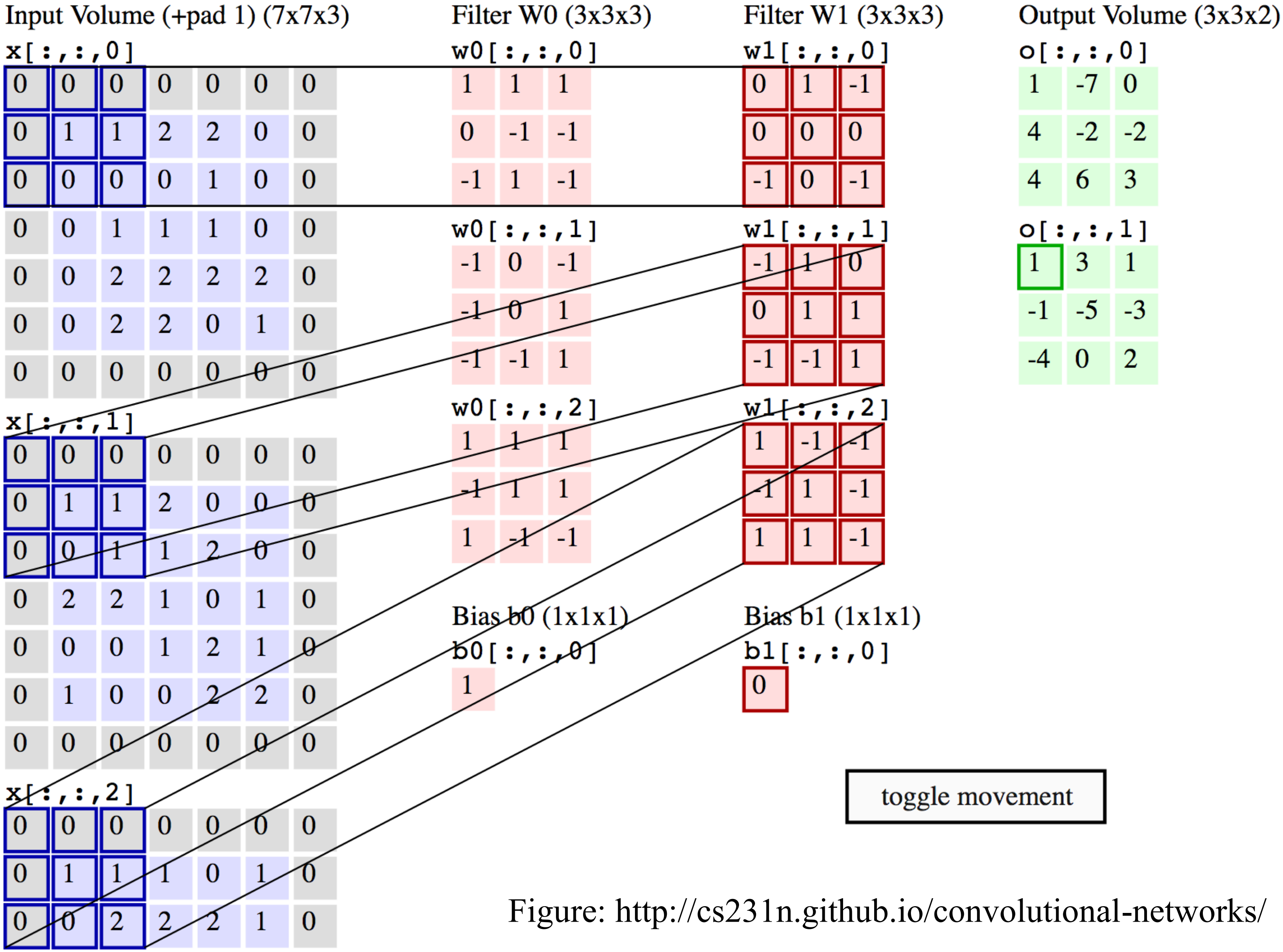
- AlexNet's first layer has 11*11*3 sized filters 96 in number. The filter weights are plotted below:



- Intuition: If capturing an edge is important, then important everywhere

[1]Figure: http://cs231n.github.io/convolutional-networks/

Example: CONV Layer Computation



Input Volume (+pad 1) (7x7x3)

x[:,:,0]

0	0	0	0	0	0	0
0	1	1	2	2	0	0
0	0	0	0	1	0	0
0	0	1	1	1	0	0
0	0	2	2	2	2	0
0	0	2	2	0	1	0
0	0	0	0	0	0	0

x[:,:,1]

0	0	0	0	0	0	0
0	1	1	2	0	0	0
0	0	1	1	2	0	0
0	2	2	1	0	1	0
0	0	0	1	2	1	0
0	1	0	0	2	2	0
0	0	0	0	0	0	0

x[:,:,2]

0	0	0	0	0	0	0
0	1	1	1	0	1	0
0	0	2	2	2	1	0

Filter W0 (3x3x3)

w0[:,:,0]

1	1	1
0	-1	-1
-1	1	-1

w0[:,:,1]

-1	0	-1
-1	0	1
-1	-1	1

w0[:,:,2]

1	1	1
-1	1	1
1	-1	-1

Bias b0 (1x1x1)

b0[:,:,0]

1

Filter W1 (3x3x3)

w1[:,:,0]

0	1	-1
0	0	0
-1	0	-1

w1[:,:,1]

-1	1	0
0	1	1
-1	-1	1

w1[:,:,2]

1	-1	-1
-1	1	-1
1	1	-1

Bias b1 (1x1x1)

b1[:,:,0]

0

Output Volume (3x3x2)

o[:,:,0]

1	-7	0
4	-2	-2
4	6	3

o[:,:,1]

1	3	1
-1	-5	-3
-4	0	2

Figure: http://cs231n.github.io/convolutional-networks/

The Pooling Layer: POOL

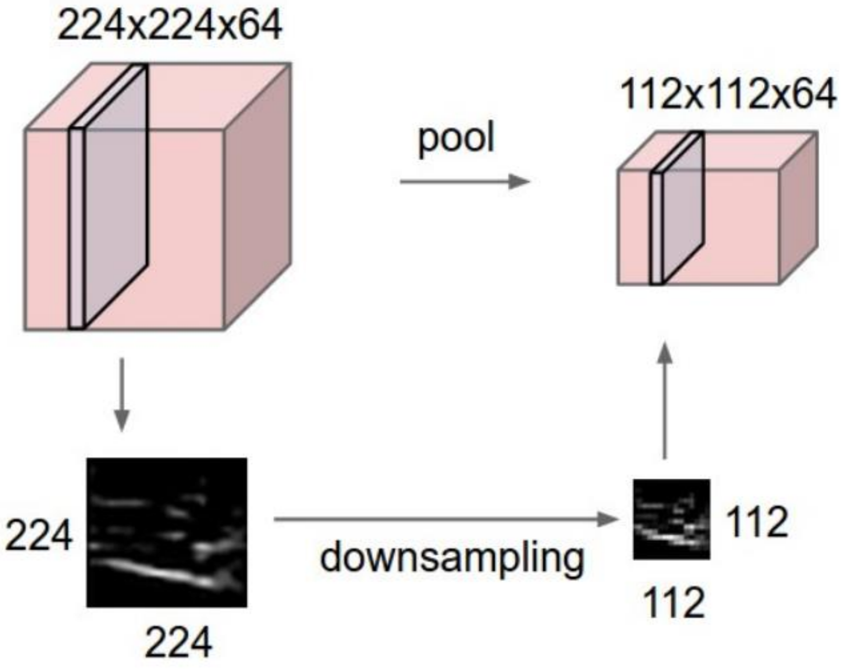
- Vastly more simpler than CONV

- Reduce the spatial size by using a MAX or similar operation

- Operate independently for each depth slice

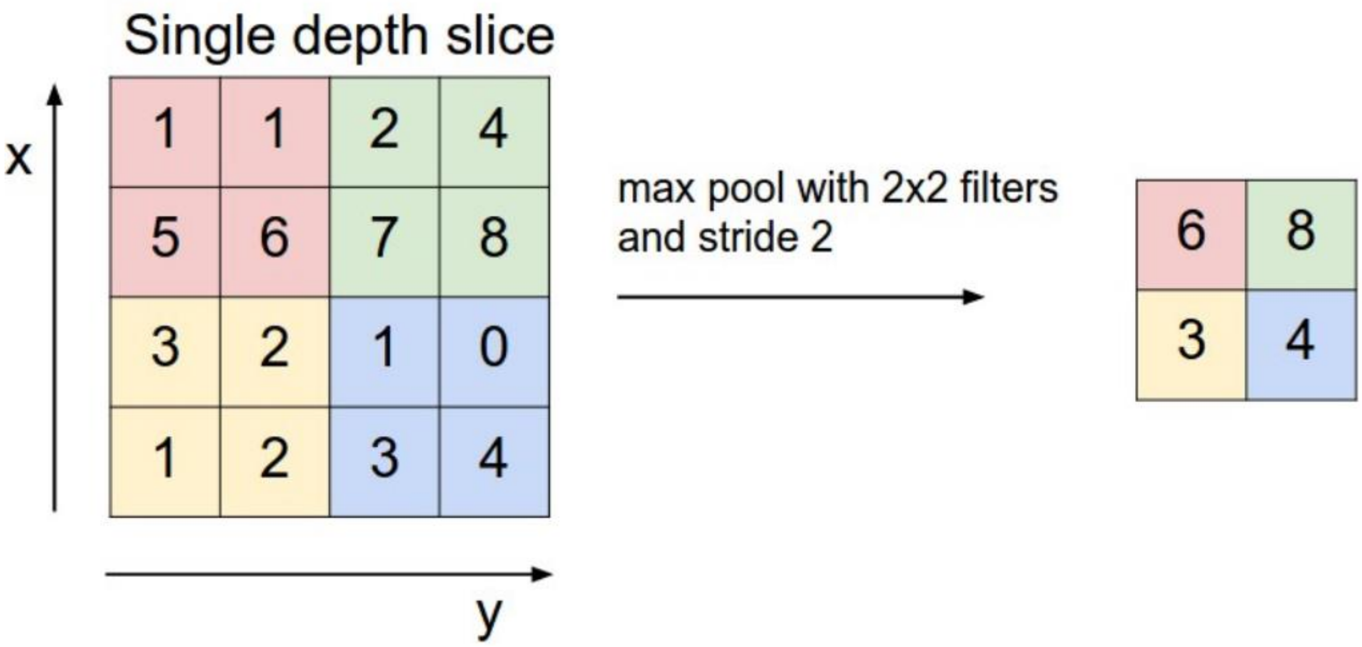
POOL: Example

- Input depth is retained



[1]Figure: http://cs231n.github.io/convolutional-networks/

POOL: Example



Single depth slice

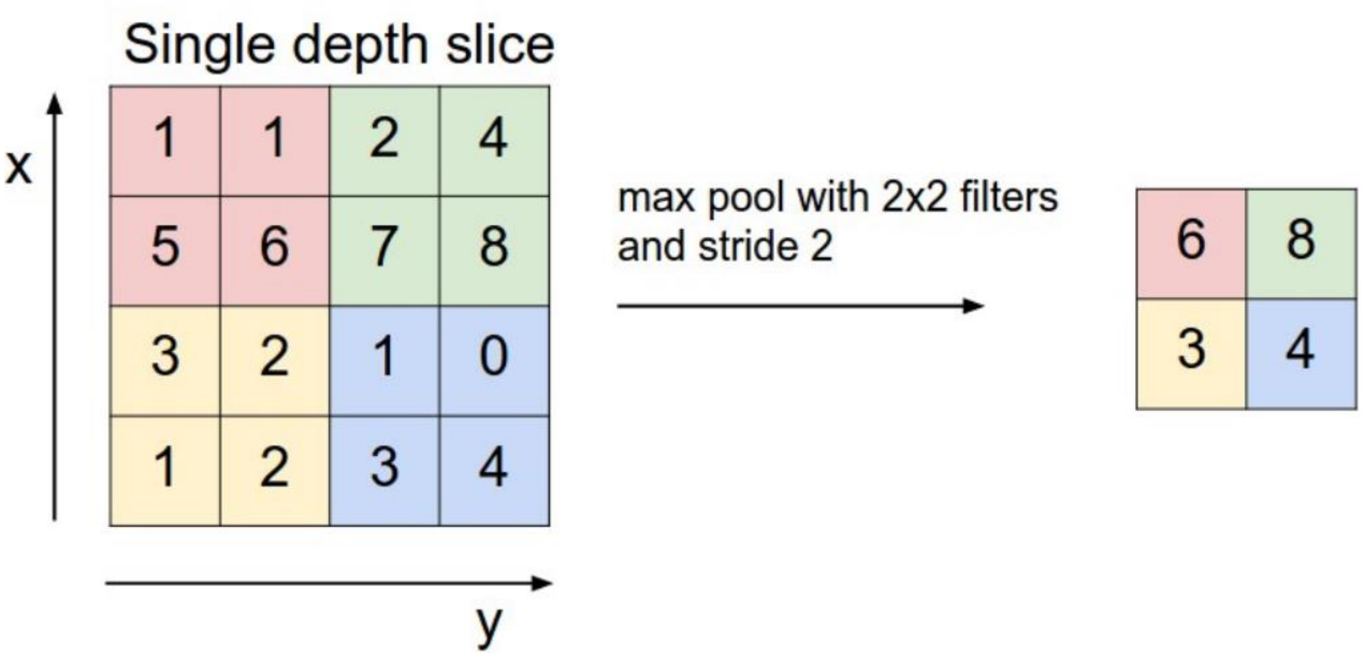
1	1	2	4
5	6	7	8
3	2	1	0
1	2	3	4

max pool with 2x2 filters and stride 2

6	8
3	4

[1] Figure: http://cs231n.github.io/convolutional-networks/

POOL: Example



1	1	2	4
5	6	7	8
3	2	1	0
1	2	3	4

6	8
3	4

- Recent research is showing that you may not need a pooling layer

Fully Connected Layer: FC

- Essentially a fully connected layer
- Already seen while discussing feedforward neural networks

CNN in the Browser

- Dataset: CIFAR-10
- http://cs.stanford.edu/people/karpathy/convnetjs/demo/cifar10.html

Summary

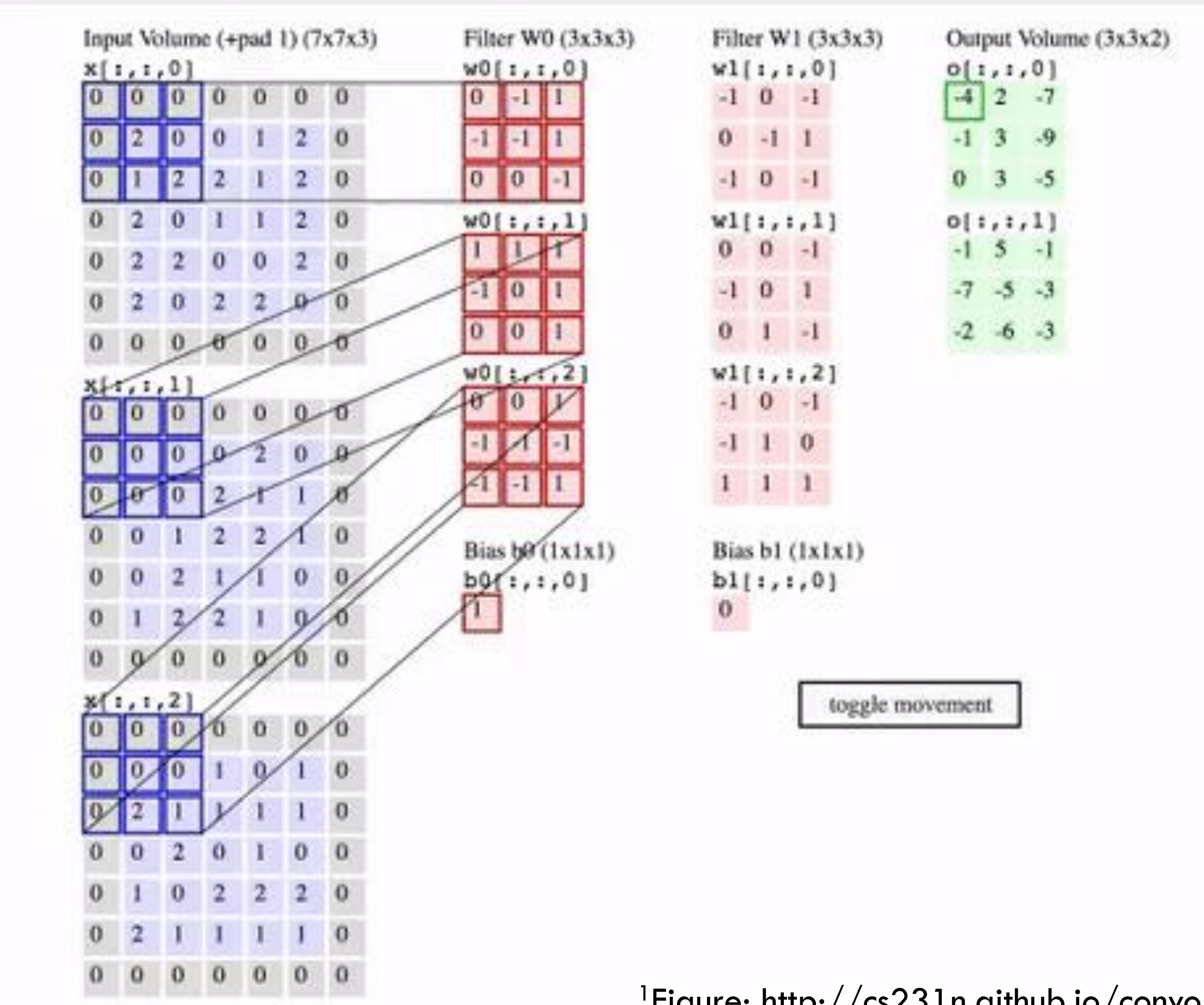
- Feedforward neural nets can do better than linear classifiers (saw this for a low-dimensional small synthetic example)
- CNN have been very effective in image related applications.
- Exploit specific properties of images
  - Hierarchy of features
  - Locality
  - Spatial invariance
- Lots of design choices that have been empirically validated and are intuitive. Still, there is room for improvement.

Appendix

Naming: Why ‘Neural’

- Historical
- Let $f(x) = w \cdot x + b$
- Perceptron from 1957: $h(x) = \begin{cases} 0, & f(x) < 0 \\ 1, & \text{otherwise} \end{cases}$
- Update rule was $w_{k+1} = w_k + \alpha(y - h(x))x$ similar to gradient update rules we see today
- Passing the score through a sigmoid was likened to how a neuron fires
  - Firing rate $= \frac{1}{1+e^{-yf(x)}}$

Naming: Why 'Convolution'



Input Volume (+pad 1) (7x7x3)

x[:,:,0]

0	0	0	0	0	0	0
0	2	0	0	1	2	0
0	1	2	2	1	2	0
0	2	0	1	1	2	0
0	2	2	0	0	2	0
0	2	0	2	2	0	0
0	0	0	0	0	0	0

x[:,:,1]

0	0	0	0	0	0	0
0	0	0	0	2	0	0
0	0	0	2	1	1	0
0	0	1	2	2	1	0
0	0	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

x[:,:,2]

0	0	0	0	0	0	0
0	0	0	1	0	1	0
0	2	1	1	1	1	0
0	0	2	0	1	0	0
0	1	0	2	2	2	0
0	2	1	1	1	1	0
0	0	0	0	0	0	0

Filter W0 (3x3x3)

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0	-1	1
-1	-1	1
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w1[:,:,1]

0	0	-1
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0	1	-1

w1[:,:,2]

-1	0	-1
-1	1	0
1	1	1

Bias b1 (1x1x1)

b1[:,:,0]

0

Output Volume (3x3x2)

o[:,:,0]

-4	2	-7
-1	3	-9
0	3	-5

o[:,:,1]

-1	5	-1
-7	-5	-3
-2	-6	-3

The name 'convolution' comes from the convolution operation in signal processing that is essentially a matrix matrix product.

[1]Figure: http://cs231n.github.io/convolutional-networks/

Naming: Why ‘Convolution’

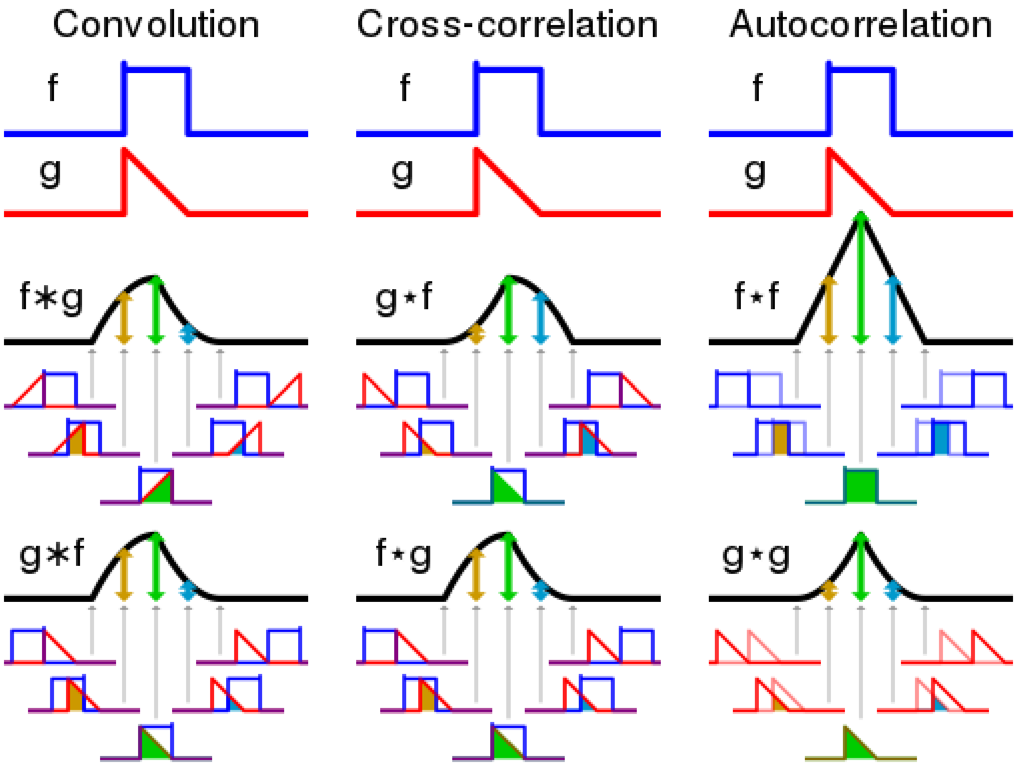

Figure:https://en.wikipedia.org/wiki/Convolution#/media/File:Comparison_convolution_correlation.svg